

HYS Boys Major & Minor Little League Rules
(Grades 3-6) Revised 7/27/17

1. The most current Official Little League Rule Book will govern all play except special league rules noted herein.
2. HYS requires 3rd/4th grade Hortonville Minor League Teams to pitch a 3rd grade pitcher for a minimum of two complete innings. A 3rd grade cannot walk a batter. If a walk is drawn, the coach for the hitting team comes in to pitch to the batter. The strike count is continuous from what it was at the time the coach comes in for that hitter.
3. HYS requires 5th/6th grade Hortonville Major League Teams to pitch a 5th grade pitcher for a minimum of two complete innings.
4. A coach may talk to the pitcher once per inning (trip to the mound) without removing that player. A second trip to the mound for the same pitcher in an inning requires a pitching change. Any player removed as a pitcher may not re-enter as the pitcher in the game.
5. A total of 8 warm-up pitches are allowed in the 1st inning of a game or when a new pitcher enters a game. All other innings, 5 warm-up pitches will be allowed. Please work to keep the game moving by having a coach or another player (with a mask on) warm-up the pitcher if the catcher is not ready. Warm-up pitches do not count towards the players pitch count.
6. Pitch counts will be kept and limited as follows:

Age	Required Rest Days (Pitches)	Daily Max Pitches				
	0	1	2	3	4	
9-10 (Minors)	1-20	21-35	36-50	51-65	66-75	75
11-12 (Majors)	1-20	21-35	36-50	51-65	66-85	85

- Any pitcher who delivers 41 or more pitches in a game may not play catcher in that game.
- Any player who has played the position of catcher in four or more innings in a game is not eligible to pitch on that calendar day.
- If a pitcher reaches the pitch-count limit for their age while facing a batter, the pitcher may continue to pitch until the batter reaches base, the batter is retired, or the third out is made to complete the half-inning (whichever happens first).
- If a pitcher reaches a day(s) of rest threshold while facing a batter, the pitcher will only be required to observe the calendar day(s) of rest for the threshold he/she reached during that at-bat, provided that pitcher is removed or the game is completed before delivering a pitch to another batter.

7. Pitch count rules will also be kept and followed by travel team coaches who will let league coaches know the travel team players pitch counts following weekend tournaments. Travel team coaches will also let league coaches know if they have a tournament scheduled for the upcoming weekend and travel team players pitch counts should be limited in league to allow adequate rest days prior to the tournament.

8. On-deck batters must have batting helmets on before entering the field of play.
9. No jewelry shall be worn by any players. Pitchers while on the mound cannot wear anything white or gray on their arms or hands, including batting gloves, sweatbands, or sleeves.
10. All players must play 2 full innings in the field and bat in the rotation for the entire game. 10 players will be allowed to play in the field (4 outfielders) - please do everything possible to meet this requirement in case a game is shortened due to weather, the 10-run rule or players needing to leave early. To start the game, a team must have 8 players. Once a game begins, a team can play with less than 8 players due to injury, health, other.
11. The 10-run rule will apply after 5 innings of play have been completed. No new inning will start after 1 hour & 30 minutes, even if it's a tie game. The game will end in a tie in that situation. A game must complete 4 innings if the home team is behind or 3 ½ innings if the home team is ahead to constitute a complete game.
 - a) This rule will apply during the regular schedule during the season. There will be no time limit on the playoff games at the end of the season.
 - b) The mercy run rule will still apply during the playoff games.
12. Make-up games: Head coaches from both teams should notify the League Coordinator of any games that have not been completed. All make-up games are to be rescheduled and played within two (2) weeks of the originally scheduled game OR the date of the last regularly scheduled league game (end of the season) -whichever is earliest. The League Coordinator will schedule the make-up game & notify the head coaches. If either team cannot or does not play the game as rescheduled, the game will be counted as a forfeit for the team(s) that did not / could not play.
13. There is a 6-run rule limit per inning (6 run maximum per inning of play).
 - a) In the playoff championship game, unlimited runs will be allowed in the last inning
14. A player must slide if he is played on at any base except first base. There are no headfirst slides allowed except for returning to a base. Umpires judgment will prevail with this rule.
15. There is no infield fly rule in effect during league play.
16. Base runners are not allowed to leave the base until the pitch crosses the plate. Leading off early is considered an out. Base stealing will be allowed once the pitch crosses home plate.
 - a) MINOR League ONLY - base runners may only advance one base. Stealing of home is allowed only if the defense tries to make a play at third on the runner that allows the base runner to advance home. The baserunner cannot steal home on a wild pitch or pitch that gets by the catcher.
 - b) MAJOR League ONLY - base runners may advance more than one base including home. A player may steal home.
17. If a throw is made and the ball goes "out of play", the runners are allowed the base they are headed to plus one additional base.

18. The home plate umpire is in charge of the game. Judgement calls will not be disputed. The coaches involved and the umpires may handle any rules violations or disputes. The umpire's decision is final. The umpires will be treated with respect at all times!
19. Players must remain in the bench area at all times when not actively playing or warming up. All other persons should avoid the bench area to allow the coaches and players to remain focused on the game.
20. No more than 3 coaches should be in the dugout during the game.
21. There will be no infield practice before a game on the game field.
20. The yellow cap on top of the fence does not constitute a home run. If the ball hits the yellow cap and comes back into play that is a live ball. If the ball hits the yellow cap and goes over, that is a Homerun.
21. Intentional walks are not allowed in league play.
22. MAJOR League only – batters can advance to first on a dropped third strike if first base is open, or there are two outs.
23. Coaches are responsible for their actions, player & team conduct and crowd control. Please lead by example & show good sportsmanship at all times!!!

Remember this is a developmental kid's league where the focus is on development and fun, the players are kids and the umpires are human (and often kids too).