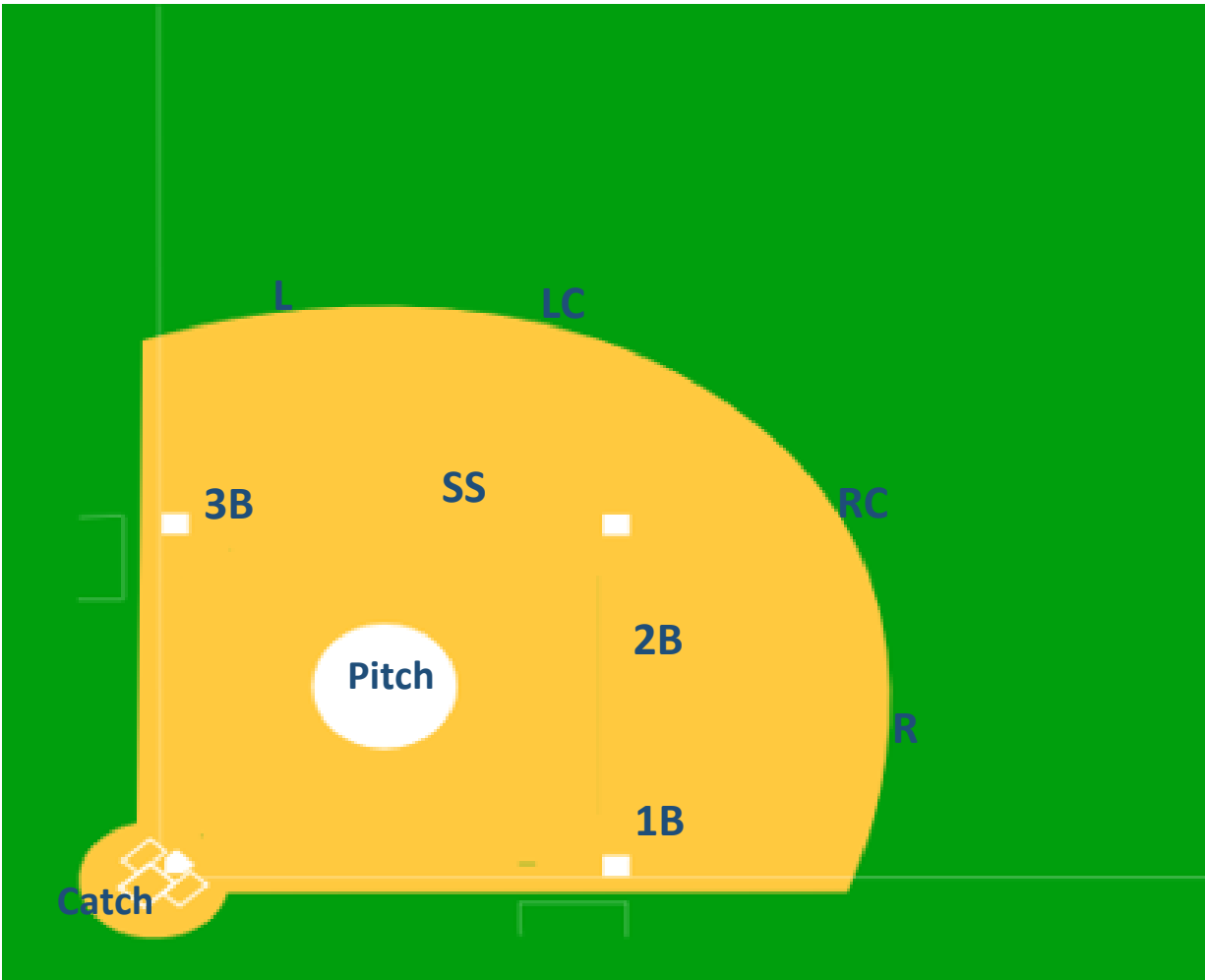


# POSITIONS



**Catch = Get the catcher's gear on!**

**Pitch = Put on the fielder's mask!**