

ANCHORAGE SPORTS ASSOCIATION HOLIDAY 3 on 3 BASKETBALL TOURNAMENT



TOURNAMENT RULES

1. Team rosters will consist of 3 to 5 players. Team rosters must be submitted during registration. Changes to your roster can be made up until December 22nd by notifying the Anchorage Sports Office.
2. Games will be played on a half-court.
3. Home team is determined by a coin toss. The home team will have first possession
4. Games will be played until one team scores 21 points or 25 minutes, whichever occurs first.
5. Baskets made from inside the arc are awarded one (1) point. Baskets made from outside the arc are awarded two (2) points.
6. If the score is tied by the end of the 25 minutes and neither team has scored the required 21 points to win, an overtime period will be played. During the overtime period the first team to score two (2) points wins. First possession will be determined by a coin toss.
7. All fouls are charged as team fouls, individual fouls will not be recorded and players cannot foul out.
8. The ball must be "checked" by an opposing player before it is put into play. The check-in must occur behind the yellow line (volleyball court 10 foot line) and not the out of bounds or end line. The ball must be passed to begin play.
9. The ball must change possession after scored baskets and after all free throw attempts with the exception Technical, Intentional, or Flagrant fouls. See section covering fouls. There is no "make it, take it" rule.
10. Stalling is prohibited at all times. The referee may institute a 20 second shot clock at any time. Stalling will be considered unsportsmanlike conduct and will result in a Technical foul.

FOULS

All called fouls will result in at least one free throw shot unless the basket counts then no free throw will be awarded. After five (5) team fouls a "one and one" system will be used. After nine (9) team fouls two free throw attempts will be awarded.

All free throws are dead balls. Following the free throw attempt(s) a change of possession will occur and the defensive team must check the ball to begin play.

Intentional Fouls

An intentional foul is a foul designed to neutralize an opponent's obvious advantageous position. If the official determines the actions are not a legitimate direct attempt at playing the ball he or she may call an intentional foul. An intentional foul may also be called if while attempting to play the ball a player causes excessive contact with another player. An intentional foul will result in one point for the offended team and possession of the ball.

Technical Fouls

A technical foul may be called for unsportsmanlike acts such as taunting, baiting, or trash talk. Technical fouls will also be called for stalling. When a technical foul is called one point is awarded to the opposing team and they are given possession of the ball.

Flagrant Fouls

A flagrant foul may be of a violent or aggressive nature, or an act which displays unacceptable conduct. It may or may not be intentional. If a flagrant foul is called the offended team will be awarded one point and possession of the ball. The player committing the foul will be suspended from play for the remainder of that game and for the next tournament game.

ADDITIONAL GAME PLAY RULES

1. Home team will be established by a coin toss, the home team will have first possession of the ball.
2. Games will be played to 21 points or for 25 minutes, whichever occurs first.
3. The ball must be thrown (not dribbled) in from the check line (yellow, volleyball 10 foot line) to begin play.
4. When in play the ball must be “taken back” on each change of possession. “Taking it back” means BOTH feet must be behind the arc. Failure to “take it back” is a violation and a change of possession.
5. After a basket is made or a free throw attempt is made the ball must be returned to the check line and be “checked” by an opposing player before it is put back in play. There is no “make it, take it” rule, the ball changes possession after each scored basket or free throw attempt except in the case of an Intentional, Technical, or Flagrant foul as explained in the fouls section of the tournament rules.
6. Any ball that goes out of bounds must be “checked” by an opposing player before it is put back in play.
7. There are no “jump balls” or alternating possession arrow. In any held ball situation the defensive team is awarded possession and the ball is returned to the check line.
8. Substitutions can only be made during a time-out or during a dead ball. Substitutions do not need to be reported to the official or the official scorekeeper.
9. Each team receives two timeouts, a 60 second and a 30 second timeout. The clock will continue to run during any timeout called.
10. A defensive rebounder that makes a direct pass that clears the ball must clear the lane and re-establish himself before his team’s shot or pass hits the rim.
11. Once a team has cleared the ball and establishes itself on offense the normal “3 seconds in the key” rule applies. There is no defensive “3 second rule.”
12. Stalling is not permitted and may result in a technical foul
13. Dunking the basketball is not permitted and WILL result in a technical foul.
14. The tournament director and designated tournament officials shall have the power to make all decisions on any points not specifically covered in these tournament rules and regulations and shall have the sole authority to interpret the intent and purpose of these rules and regulations. The tournament director and designated tournament officials reserve the right to disqualify any player and or team for infractions of the tournament rules and policies.

