



Wyandotte County Sports Association

Softball Rulebook

2017

Wyandotte County Sports Association

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Wyandotte County Sports Association

Wyandotte County Sports Association, Inc. (WYCO) is committed to promoting amateur athletics among elementary, junior high and senior high young people of Wyandotte County. WYCO is committed to encouraging the participation of adults in juvenile athletic programs as managers, coaches, and sponsors. We realize that the value of amateur athletics is not the score of the individual contest but rather the values learned by participants in the pursuit of the game.

WYCO is an Not-For-Profit, Kansas corporation. Policies and procedures are determined by an elected Board of Directors, who serve a three-year term. The annual membership meeting is held in September of each year. The programs are implemented by program committees mad up of volunteers.

Since 1960, WYCO has been providing the youth of Wyandotte County the opportunity to play competitive and recreational baseball and softball. Every attempt is made to place a child on a team and give them playing time in each game.

The following rules, supplemented by the Official Rules of Baseball, govern play and conduct of players and team officials in all league activities. These rules have as their basis, the development and teaching of good sportsmanship with fair play. The Baseball Committee shall be the interpreter of these rules.

The complex offers a variety of food and beverage items at the concession building, located in the center of the park near Field 3. The concession stand operates from park opening to closing.

Admission to the complex is \$2.00 per person 16 years and older for league activities. Price of admission is subject to change during tournament or non-league events.

Softball Rules 2017

Sportsmanship Rules	Page 5
Rules of Conduct	Page 6
Interactions with Umpires	Page 7
Section# 1: Team Formation	Page 9
Sections #2: Player Eligibility	Page 10
Section #3: Registration Fees & Game Scheduling	Page 11
Section #4: The Playing Field	Page 12
Section #5: Equipment	Page 13
Section #6: Uniforms	Page 14
Section #7: The Game	Page 15
Section #8: General Information	Page 17
Section #9: Managers and Coaches	Page 18
Section #10: Special Instructions	Page 19
Section #11: Protests	Page 22
Section #12: T-Ball Supplement	Page 23
Section #13: 8 & Under Supplement	Page 25
Section #14: 10 & Under Supplement	Page 27
Section #14: 12/14/16 & Under Supplement	Page 28

Sportsmanship Rules

Sportsmanship shall be a top priority. Good sportsmanship must be exhibited by coaches, players, parents and spectators. The umpires and WYCO staff will have complete authority to enforce good sportsmanship.

Chatter or chanting of any kind must be in a positive nature and may not be directed at an opposing individual or team.

Unsportsmanlike conduct will not be tolerated. Badgering, baiting, belittling, or name calling of a player by name, number or position by coaches, managers, players or fans will be dealt with swiftly and accordingly. Use of profanity, personal attacks and or prolonged arguments with Umpires and or WYCO official staff by players, coaches, parents, fans or spectators will result in an immediate ejection from the game. If ejected from a game at any time during the season the below noted penalties will take effect.

1. First Offense:
 - a. Ejection from the complex for the remainder of the current game.
 - b. Suspended from the next scheduled game
2. Second Offense:
 - a. Ejection from the complex for the remainder of the current game
 - b. Indefinite Suspension

All ejections will be reviewed by the General Manager and/ or the UIC. Final determination of penalties will be at the discretion of the General Manager and/or the programs committee.

Rules of Conduct

These rules are expected to be abided by at all times, by all players, coaches, parents, spectators and fans.

1. No profanity will be tolerated in the complex
2. No obscene gestures
3. No fighting on or off the diamond.
 - a. Fighting will result in an immediate one year suspension from Wyandotte County Sports Association.
4. No tobacco use of any kind on the diamond, in the dugout, or in the bleacher area.
 - a. No smoking is allowed within 50ft of dugouts and bleacher areas.
5. No Alcoholic beverages are allowed on Wyandotte County Sports Association property.
 - a. Public disorderliness due to intoxication will not be tolerated.
6. No verbal confrontations between managers, coaches, players, umpires or fans.
 - a. The home plate umpire on each field has authority to resolve any such issue.
 - b. Enforcement of the Umpire's resolution or directive will be supported by the Executive Board Member on Duty, the Umpire in Chief on Duty, the Field Manager on Duty, and/or the General Manager.

Violation of these rules may result in, but are not limited to:

1. Ejection from the complex.
2. Forfeiture of the game.
3. Banned from participation in WYCO Sports activities

Any violations of these rule will be reported by the umpire to the General Manager.

Interactions with Umpires

1. Coaches are not allowed to discuss any judgement call with an umpire. Any discussion of a judgement call could be grounds for an immediate ejection.
2. If an immediate rule clarification is required, the head coach, in a professional manner, may ask for a time out and ask the umpire for a rule clarification.
3. The coach that attends the pregame conference will be viewed as the head coach for the current game.
 - a. Only the head coach may request time out for a rule clarification.
4. Harassment of umpires will not be tolerated and will be cause for immediate ejection.
 - a. The head coach is responsible for the conduct, actions and behavior of their parents, players and fans.

Wyandotte County Sports Association

2017 Official Softball Rules

Along with Official ASA playing rules, the following rules shall govern play and conduct of the players and team officials in all league games. It is strongly recommended that all managers and coaches read the Official ASA rules. These rules have as their basis, "The development and teaching of good sportsmanship along with fair play".

MANAGERS: Please inform your players and parents that no food or beverages will be allowed to be brought into the park. Park rules also prohibit animals, glass, bottles, cans and/or narcotics. Failure to comply will result in expulsion from the park. Tobacco use of any kind is not allowed on the diamonds and/or in or around the dugouts and/or bleachers. No smoking is allowed within 50 feet of dugout and bleacher areas.

In addition to WYCO Softball Rules, there are supplemental rules in the following age groups: T-Ball, 8 & Under and 10 & Under.

Decisions of protest, eligibility, violations and interpretation of the rules shall be decided by the WYCO Programs Committee. All recommendations for changes to the rules must be submitted to the Programs Committee for discussion and vote. Changes approved by the Programs Committee shall be submitted for approval to the WYCO Executive Board for final approval.

Radios, CD players, tape players, etc., are not allowed in, on, or around dugouts, playing fields, bleachers, or warm-up areas.

Section #1: Team Formation

1. Newly Registered Player
 - a. Individually registered players will be assigned by WYCO to play on a team within the grade school area where they attend or reside. Exceptions will be considered on a case by case basis.
2. Returning Player
 - a. All players must return to the team they played on the previous season with these exception:
 - i. The player is too old to play on the same team.
 - ii. The player's previous team moved up in age division.
3. Release of Returning Player
 - a. Any player who desires to be released from a team must submit their justification in writing to WYCO for consideration by May 1st in the year of the current playing season.
4. Recruiting of Players
 - a. Managers and coaches are FORBIDDEN to encourage a player to change teams in any division during the playing season. If proof is submitted to the Programs Committee that a manager/coach has done this, the manager/coach will be subject to suspension. The player contacted will not be allowed to play on that manager's team. If the player has played for the manager/coach in question, the player will be ineligible and the game(s) will be declared forfeit(s)
5. Team Registration
 - a. Any complete team registering to play in the WYCO Softball League must have approval.
6. Team Manager, Coaches and Sponsors
 - a. WYCO will recruit team managers and assign team rosters.
 - b. WYCO has the authority to approve or disapprove all managers, coaches and sponsors.
7. Team Roster
 - a. WYCO has the right to assign players to rosters that have less than 12 players
 - b. WYCO will not assign more than 13 players to a team without expressed consent of that team's manager
8. Team Roster Changes
 - a. After the Official Team Roster and fees have been submitted, any changes in the team roster must be approved by WYCO. There is no pro-rata player fee for roster additions.
9. Team Manager Changes
 - a. The team manager shall note on the Official Team Roster the three coaches names, addresses and telephone numbers. If the manager decides not to take the team the following season, the team will be offered to the coaches in the order indicated on the Official Roster. If the coaches are unwilling to take the team, the team will be offered to the parents. Any parent wanting the team must come to WYCO and request it. IF more than one parent requests the team, the Program Committee will select a new manager by majority vote. If a manager cannot be found, the players will be reassigned in their own school districts if possible.

Section #2: Player Eligibility

1. Age Divisions
 - a. T-Ball
 - b. 8 & Under
 - c. 10 & Under
 - d. 12 & Under
 - e. 14 & Under
 - f. 16 & Under
2. Age Verification
 - a. The manager is responsible for verifying the age of all players assigned to the team. Age limit cutoff is January 1st in the year of the current playing season.
 - i. Example: A player in the 10 & Under division cannot turn 11 prior to January 1st in the year of the current playing season.
3. Players in Multiple Age Divisions
 - a. A player in one age division may also play for another team in an older age division.
 - i. Registration fees must be paid for EACH division.
4. Player Contract
 - a. No player will be allowed to participate in a league-sponsored game or practice until a player contract has been submitted to WYCO. Each contract must be signed by the player, parent(s) or legal guardian.
5. Birth Certificate
 - a. All players must provide a copy of their birth certificate to their assigned team manager.

Section #3: Individual Softball Registration Fees

1. T-Ball	10 Games	\$78.00
2. 8 & Under	10 Games	\$83.00
3. 10 & Under	12 Games	\$88.00
4. 12 & Under	12 Games	\$88.00
5. 14 & Under	12 Games	\$88.00
6. 16 & Under	12 Games	\$88.00

Scheduling Policy

Managers have the opportunity to submit three (3) sets of dates as scheduling exceptions each season. Managers wanting schedule exceptions must submit requested dates to WYCO before the season, when requested.

Rescheduling of games by managers without WYCO approval will not be recognized as a league game.

There must be a minimum of four (4) teams in each age group to define an age division. If there are eight or more teams registered in an age division, WYCO will determine divisional placement of teams.

Section #4: The Playing Field

1. T-Ball	
a. Base to Base	40'
b. Homeplate to pitcher's rubber	35'
c. Homeplate to second base	56'6"
2. 8 & Under	
a. Base to base	45'
b. Homeplate to pitcher's rubber	35'
c. Homeplate to second base	63'8"
3. 10 & Under	
a. Base to base	60'
b. Homeplate to pitcher's rubber	35'
c. Homeplate to second base	84'10"
4. 12 & Under	
a. Base to base	60'
b. Homeplate to pitcher's rubber	40'
c. Homeplate to second base	84'10"
5. 14 & Under	
a. Base to base	60'
b. Homeplate to pitcher's rubber	40'
c. Homeplate to second base	84'10"
6. 16 & Under	
a. Base to base	60'
b. Homeplate to pitcher's rubber	43'
c. Homeplate to second base	84'10"

Managers are encouraged to check field dimensions prior to the start of the game.

If the base distances or the pitching distance is found to be at the wrong dimensions during the course of the game, notify the umpire immediately.

Section #5: Equipment

1. Official Bat
 - a. The official bat shall be marked OFFICIAL SOFTBALL by the manufacturer.
2. Official Softball
 - a. T-Ball, 8 & Under, 10 & Under age divisions:
 - i. 11.0 inches in circumference
 - ii. 6.0oz weight
 - iii. .470 or under ball COR
 - b. All other age divisions
 - i. 12.0 inches in circumference
 - ii. 6.75oz weight
 - iii. .470 or under ball COR
 - c. Game balls will be furnished by WYCO
3. Glove/ Mitt
 - a. Supplied by individual players
4. Catcher's Equipment
 - a. Catcher's Mask
 - i. Must have:
 1. Throat Protections
 2. Temple Protection
 - a. Must cover both ears and be attached.
 - b. Shin Guards
 - c. Chest Protectors
5. Face Masks/Guards
 - a. Defensive face masks are REQUIRED (recommended for T-Ball, 8 & Under) for:
 - i. Pitcher
 - ii. First Base
 - iii. Third Base
 - b. Defensive face masks are recommended for:
 - i. All infielders
 - c. Defensive face masks are optional for all players
6. Batting Helmets
 - a. Must be NOCSAE approved with:
 - i. Dual ear flaps
 - ii. Attached face mask
 - iii. Chin strap (recommend)
7. Field Equipment
 - a. Bases, Homeplate, pitching rubber and adjustable tee (for T-Ball) will be furnished by WYCO.

Section #6: Uniforms

1. All players on a team shall properly wear uniforms that are alike in color and style. Sleeves or straps of the uniform top may be adjusted, with or without tie-ups, to the comfort of the players, provided uniform numbers remain visible.
 - a. Ballcaps, visors and headbands are optional for players.
 - b. Player's pants may be long, short or mixed in style, as long as they are like in color.
 - c. Shirts must display a number at least 6 inches high and visible on the back of all uniform shirts.
 - d. Exposed jewelry must be removed and may not be worn during the game.
 - e. Shoes must be worn and made with either canvas or leather uppers. The soles may either be smooth or have soft or hard rubber cleats.

The manager is responsible for making provisions for uniforms.

Section #7: The Game

Under no circumstances will managers be allowed to change official rules, either WYCO or ASA, prior to or during a regulation game

1. Full infield practice will not be allowed on the infield prior to the game.
 - a. Exception: Prior to the first game time of the day, teams may take infield practice, provided they are done 15 minutes prior to game time and both teams have equal opportunity and equal time to complete warm up.
2. Home team will occupy the first base dugout.
3. Shorthanded Rule
 - a. A minimum of 8 players is mandatory in all age divisions to start or finish a game.
 - i. If only fielding 8 players, the ninth spot in the order shall be an out each time through the batting rotation.
4. Forfeit time
 - a. A grace period of 15 minutes will start at officially listed game time if a team does not have the required 8 players to begin. If, at the end of the grace period, the team cannot field the minimum number of players, the game shall be ruled a forfeit.
5. Innings/Duration of Game
 - a. A regulation game shall consist of seven (7) innings; or
 - b. One hour Fifteen minutes (75min)
 - i. Exception: T-Ball time limit shall be One hour (60min)
 - c. Official game time begins after the first pitch, or swing in T-Ball
6. The playing condition of the ball diamond is determined by the General Manager.
 - a. Any game cancelled for rain, lightning, heat, etc., will be called by the General Manager.
 - b. The umpire may suspend play temporarily, if play has begun, pending the cancellation decision.
7. In the event play is suspended or cancelled during a game, the game shall be considered a regulation game if the following conditions have been met:
 - a. Five complete innings have been played
 - i. 4 ½ innings if the home team is ahead
 - b. If the game is suspended or cancelled prior to the requirements for a regulation game being met, the game will be rescheduled and played from the beginning.
8. Tie Games
 - a. If the game is tied at the end of the time limit or regulation length, the International Tie Breaker Rule will go into effect.
 - i. The offensive team shall begin its turn at bat with the player who made the 3rd out in the previous inning occupying second base.
9. Warm-ups for Pitchers
 - a. At the beginning of each half inning or when a pitcher relieves another, not more than one minute may be used to deliver not more than five warm-up pitches.
10. Courtesy Runners
 - a. Courtesy runners may be used for the pitcher and catchers at any time.
 - i. The courtesy runner shall be the player who made the previous out.
11. Dugout Conduct
 - a. Coaches and players shall not be outside the dugout.

Section #8: General Information

1. Rainout/ Game Status information is available after 4:30pm on weekdays and 1 ½ hours prior to first game time on weekends.
 - a. Rainout Line – 913-543-5222
 - i. Contains most up to date information
 - b. Website: wycosports.com
2. All make-up games will be posted on the website. When possible, team managers will be given notice at least one week notice prior to make-up game time.
 - a. Managers are responsible for checking schedules and notifying their teams of make-up games and times.
3. The playing condition of the ball diamond is determined by the General Manager (in the absence of the General Manager, the UIC and Field Manager will be responsible).
 - a. Any rainouts will be determined by the General Manager.
 - b. Umpires may temporarily suspend play.
 - c. Team managers are responsible for notifying their teams of rainouts and make-up dates and times.
4. Excessive Heat:
 - a. No game will be started if the actual air temperature is 105 degrees at the scheduled game time.
 - i. This does not include Heat Index
5. Lightning Policy:
 - a. Lightning is monitored by the General Manager.
 - b. No game activities will start or be allowed to continue when sustained cloud to ground lightning is recorded within 5 miles of the complex.
 - i. Cancellation of games due to lightning will be signaled by three blasts from an air horn.
 1. All individuals at the complex are to proceed to their vehicles and exit the complex
 - ii. Suspension of games due to lightning proximity will be signaled by a single blast from an air horn.
 1. Players are to exit field of play while the possibility of continuing play is evaluated
6. Team Managers: Please be considerate and clean your dugout after the completion of your game.
7. As a courtesy, if a team manager knows that his/her team will be forfeiting a game due to insufficient number of players and the team manager notifies WYCO Sports Association of the situation, WYCO Sports Association may contact the opposing team manager and inform them that they do not have to show up to record their win. However, this is the only circumstance in which a team does not have to be present to record a victory.

Section #9: Managers and Coaches

1. Wyandotte County Sports Association will approve all managers and coaches for all teams. Managers must add the name and address of all coaches on their manager's application and all coaches, players and sponsors on their team roster.
2. The team manager is responsible to the league for the administrative and organizational areas of the team. The manager does not have to be the head coach.
3. It is the responsibility of the manager to supply all players and sponsors with a schedule of games before the season begins.
4. The team manager agrees to assume personal responsibility for all materials, equipment and property entrusted to his/her care. This includes items that are property of WYCO Sports Association and items belonging to the team sponsor.
5. The team manager is not only responsible for his/her actions, but also for the actions of the team coaches, players and team parents pertaining to sportsmanship while on WYCO Sports Association property.
6. Each team will be allowed:
 - a. A Head Coach
 - b. Two Base Coaches
 - c. One additional coach will be allowed for T-Ball, 8U and 10U divisions
7. All coaches in the dugout must be in uniform (team t-shirt is acceptable)

Section #10: Special Instructions

1. The Umpires are in control of the game at all times.
 - a. No league or special approved games shall be played without official umpires.
 - i. One umpire must be present for a game to be official.
2. The home team scorekeeper is the official time and scorekeeper
 - a. The official scorekeeper must be available to confer with the umpire at all times during the game.
 - b. The umpire is responsible for reporting the game score to WYCO Sports Association.
3. Game bases are to be left on the field
 - a. Please do not remove bases or any base plugs on the field
4. Warm Up Activities:
 - a. No soft toss or pepper against any fences
 - i. This includes any warm up activity in which a batted or throw ball routinely comes in contact with a fence.
 - b. Warm up activities are to take place on the field or in designated areas of the park only.
 - i. No warm ups shall take place on or near pedestrian walkways
 - c. Pitchers shall warm up inside the playing field
 - i. During the course of a game the pitcher must warm up inside the field of play.
 1. Must be in foul territory down the outfield line
 2. Pitcher shall throw towards the outfield fence, opposite of home plate.
 3. Catcher must be wearing a helmet
 4. A player or coach must stand near the pitcher facing the field of play to protect the pitcher from batted balls
 - a. A player protecting the pitcher must be wearing a batting helmet.
 - d. NO batting practice will be allowed on the skinned infield at any time prior to or during a game
 - e. Infield practice is allowed before the first scheduled game of the day ONLY
 - i. Please be courteous of other teams and allow enough time for your opponent to complete infield prior to game.
 - ii. No infield practice shall take place within 10 minutes of game time
 - f. Pitching from the mound is NOT allowed at any time before umpires arrive on the field for the game.
 - i. Failure to comply may result in forfeiture of game
 - g. It is the responsibility of the team managers to see that pre-game warm-up is completed between games.
 - i. Failure to be ready to take the field after the completion of the preceding game could result in forfeiture.
5. Between half innings, the pitcher will have one minute or five pitches to warm up.
 - a. If the pitcher has been substituted, new pitcher will have 3 minutes.

6. All teams must supply a starting line-up to the umpire and opposing team 5 minutes prior to game time. The line-up must include player name and numbers.
 - a. All players on roster must be listed on line-up; regardless if they are present or not.
 - i. Players not present at the time of filling out line-up shall be placed at the bottom of the batting order.
 1. If they are not present when their spot in the line-up is due up, the team manager will notify the home plate umpire and opposing team manager, the player will be scratched from the order and no penalty will be enforced
 - a. No player may enter the game after one full rotation through the batting order
 - b. A grace period of ten minutes from scheduled game time shall be given before a forfeit shall be called for an insufficient number of players.
7. Teams may start the game with eight players
 - a. The game must be completed with eight players; a team will not be allowed to finish a game with a seven player line-up.
 - i. If a team cannot finish a game with eight players, they will forfeit the game.
 - b. If a team is forced to start a game with eight players, the ninth position in the batting order will be declared an out.
8. All teams are required to bat their entire roster and each player must play two complete innings defensively by the fourth inning.
9. If a player has to leave a game for any reason, an out will not be assessed
 - a. The player's spot in the batting order will be skipped without penalty
 - b. EXCEPTION: If the result of losing the player drops the team to eight players an out will be assessed each time the vacant spot in the order is due up.
10. All coaches are to remain in the dugout or on the concrete pad behind the field entrance to the dugout.
 - a. No coach will be allowed to sit or stand on the skinned infield outside the dugout, in the field of play.
 - b. Exception: Coaches may occupy the coaches boxes at first and third base, when their respective teams are at bat.
11. Besides umpires and WYCO officials, only approved managers, coaches and players listed on the Official Team Roster shall be permitted on the dugouts or on the fields.
12. A courtesy runner may be used for the pitcher and catcher only.
 - a. Courtesy runner shall be last batter out.
13. Slide and Obstruction Rule
 - a. Whenever a tag play is evident, runners must slide or seek to avoid contact with the fielder and/or catcher. This is an umpire judgement call.
 - i. At no point is the runner allowed to jump over or attempt to jump over a fielder.
 1. Runner will be called out immediately.
 - b. If a play is not evident, the fielder must allow the runner unimpeded access to running lane and/or bases.

- i. Any contact or alteration of running path caused by a fielder without possession of the ball or attempting to possess the ball could result in an obstruction call by the umpire.
 - 1. This is an umpire judgement call
- c. Malicious contact shall supersede all other calls regarding slide or obstruction rule.
 - i. If, in the umpire's judgement, malicious contact was made:
 - 1. The play shall immediately be called dead.
 - 2. If malicious contact is called on the runner:
 - a. Runner will be declared out and immediately ejected from the game
 - 3. If malicious contact is called on the fielder:
 - a. Fielder will be immediately ejected from the game
 - b. Runner will be awarded appropriate bases, based on the judgment of the umpire according to obstruction rules.

14. Infield Fly Rule

- a. An infield fly is a fair fly ball or looping line drive, which, in the judgement of the umpire can be caught by a fielder with ordinary effort.
- b. Conditions for enforcement of infield fly rule:
 - i. First and second base are occupied
 - ii. There are less than two outs
- c. When an infield fly is called:
 - i. The ball is live and runners may advance at their own risk
 - 1. For the purposes of the baserunner; an infield fly is treated like any other fly ball; requiring retouching of occupied base before legally advancing.
 - ii. The batter is automatically out
 - 1. Therefore eliminate any force plays at any base.

Section #11: Protests

1. Rule interpretations, protests and eligibility violations will be decided by the Baseball Committee, with the General Manager and a majority of committee members present. No committee member may vote on any issue concerning his/her own team or division the his/her team is part of.
 - a. To initiate the protest proceedings:
 - i. Notify the home plate umpire at the exact moment of the protest and clearly state to the umpire and opposing manager that this is a protest, umpire shall note protest in the scorebook at the point of occurrence and resume play.
 - ii. Upon the completion of the game, both manager must surrender their score sheets to the General Manager.
 - iii. Protesting manager shall provide the protest fee of \$100.00 in the form of certified check or money order to Wyandotte County Sports Association within 48 hours of completion of the game under protest, along with a letter explaining the grounds of the protest.
 1. If approved, a refund of the protest fees will be given.
 - iv. The opposing manager is to submit a written report within 48 hours of notification to Wyandotte County Sports Association, explaining their account of the protested game.
 1. Failure to respond will be taken as an agreement with the protest
 - v. Both managers are required to be present at the protest meeting.

Section #12: T-Ball Supplement

These rules are a supplement to WYCO General Rules

The T-Ball program is an instructional league for 4,5 and 6 year old players. It is meant to teach the game of softball, sportsmanship and fair play. THERE WILL BE NO SCORE RECORDS KEPT. Above all, fans, coaches, managers and umpires should set a good example for the players.

REMEMBER THE PLAYERS ARE 4, 5, or 6 years old.

ALL PLAYERS MUST BE 4 YEARS OF AGE BY JANUARY 1ST OF THE YEAR OF COMPETITION.

1. Equipment and Uniforms
 - a. All equipment, bats, helmets, practice tees and practice balls will be provided by the individual team and/or their sponsors.
 - b. Catchers are required to wear a batting helmet
 - i. Additional equipment protection is encouraged, but optional.
 - c. Each player must provide their own glove.
 - i. Catcher's may use regular fielder's gloves.
 - d. A player may use their personal bat as long as it conforms to the standards of safety.
 - i. Bat must be labeled "T-Ball"
 - ii. Bats labeled "Little League Baseball" are not allowed.
 - e. Each batter, base runner and player "on deck" must wear a batting helmet with dual ear flaps.
 - f. Game balls are provided by WYCO.
 - g. Playing field equipment will be provided by WYCO, this includes:
 - i. Bases, Homeplate and pitching rubber
 - ii. Batting Tee
 - h. WYCO will provide numbered t-shirts for all teams.
2. Playing the Game
 - a. No score or records will be kept.
 - b. A game will consist of one hour
 - i. In the event of rain or other acts of nature a game will be considered official after 30 minutes of game time have elapsed
 - c. Teams
 - i. Each team will field ten defensive players
 - ii. A team may play a game with eight players
 - iii. All players will be placed in the batting order
 1. Ten players will bat each inning in a consecutive specified order.
 - iv. No player may sit out two consecutive defensive innings.
 - v. An inning shall terminate after the tenth batter bats.
 - vi. No pitching is allowed
 1. The ball will be placed on the tee by the umpire or offensive coach.
 - vii. No batter will be placed by a coach in or enter the batter's box until the ball has been placed on the tee.
 - d. Fair Ball

- i. A fair ball is defined as any ball that is hit in fair territory and travels more than ten feet.
 - e. No base stealing is allowed.
 - i. The runner cannot advance until the ball is hit.
 - f. Runners shall halt their advance when the ball is in the possession of any infielder on the skinned portion of the infield.
 - i. Runners may advance to the base they are headed for.
 - g. Runners cannot advance on an overthrow at any base
 - i. Runner advancement will be base to base, unless the ball is hit to the outfield.
 - h. The batter will be declared out when they sling or throw the bat after hitting the ball.
 - i. The umpire will give only one warning to each team.
 - 1. This warning may be given during the pregame meeting.
 - i. The infield fly rule does not apply.
 - j. The catcher will position himself/herself to the rear of the tee, behind the batter.
 - i. All coaches and managers should be mindful for the safety of the catcher.
- 3. T-Ball Managers and Coaches
 - a. The team at bat may have a coach at 1st and 3rd base
 - b. An offensive coach must assist and position the batter and then take a position behind the batter, out of the line of play.
 - i. The coach may reposition the batter after each swing.
 - 1. Unreasonably lengthy conferences with the batter may result in a delay of game call by the umpire.
 - a. Penalty: Batter is out.
 - ii. The offensive coach behind Homeplate is responsible for removing the tee from the playing area when runners are advancing towards home.
 - 1. Failure to remove tee may result in player or players coming home being called out.
 - c. The defensive team is allowed one coach on the diamond to instruct the players in the field.
- 4. Field and playing area
 - a. The batting tee is placed directly on Homeplate.
 - b. An arc will be marked 10 feet from the rear tip of Homeplate, foul line to foul line.
- 5. Umpires
 - a. One umpire will be provided for each league game.
 - i. In the event the umpire is absent, the managers should attempt to contact the General Manager or Umpire in Charge.
 - 1. The managers may select a substitute umpire, both managers must agree on selection.

Section #14: 8 & Under Rule Supplement

1. Eligibility
 - a. Any player may play up in age division with the approval of the manager in the higher age division.
2. Uniforms and Equipment
 - a. Full Uniforms are optional
 - b. Catcher's equipment:
 - i. Catcher's mask and throat protector or throat guard attached to a helmet with temple protection.
 - ii. Chest Protector
 - iii. Shin Guards
 - iv. Catcher's mitt is optional for 8 & Under division.
 - c. Bats that are labeled "Official Softball" or "T-Ball" are allowed, including aluminum bats.
 - d. Each batter, base runner and player "on deck" must wear a batting helmet with dual ear flaps.
 - i. Facemasks on batting helmets are recommended.
3. The Game
 - a. All games are 1 hour and 15 minutes long or 7 innings in length, whichever occurs first.
 - b. The drop 3rd strike rule shall not apply
 - c. Stealing home is not allowed.
 - d. Leading off the bases is not allowed.
 - i. Runners must remain in contact with the base until the ball is pitched.
 - e. A hit batter is not awarded first base
 - f. Bunting is not allowed.
 - g. Play stops and the ball is dead when:
 - i. The pitcher is in full control of the ball with both feet in the pitching circle.
 - ii. Runners advancing shall be sent back to the previous base if they have not advance more than half way to the next base.
 1. This is an umpire judgement call not to be disputed.
 - h. An over throw is a ball that is thrown to an infielder from the infield area that is not cleanly caught.
 - i. When an overthrow occurs:
 1. Runners may only advance one base, even if the ball remains in play.
 - a. Runners advance at their own risk.
 - ii. Only one overthrow will be allowed per at bat.
 1. If a second overthrow occurs during the same at bat, then:
 - a. The ball will be declared dead and all runners will return to the base they occupied after the first overthrow.
4. Pitching
 - a. One player shall play the position of pitcher, but shall not pitch.
 - i. The pitcher shall assume a position at either side, but never in front of, the designated pitcher.
 - b. Each designated pitcher shall pitch to their team.

- i. The designated pitcher may wear a fielder's glove but shall not field any ball hit by any means.
 - c. The designated pitcher must be at least 18 years old and be a coach or manager of the team.
 - d. The player pitcher shall field the ball
 - e. After the ball is pitched, the designated pitchers must step back, not forward, and avoid any ball hit or thrown.
 - i. Interference by the designated pitcher will result in an immediate dead ball.
 - 1. Interference judged as intentional by the umpire will result in the ejection of the designated pitcher from the game.
 - f. The designated pitcher may only communicate with the batter to adjust the batter in the batter's box.
 - i. Once the ball is put in play, the designated pitcher is not allowed to communicate with the batter or any base runners.
 - 1. Violation of this rule will result in the removal of the designated pitcher from the game.
 - g. Changing designated pitchers is only allowed between batters
 - h. After the ball is pitched, the catcher shall return the ball to the player pitcher, who, in turn will return it to the designated pitcher.
 - i. Runners may not advance during exchange.
 - i. Coaches must pitch underhand.
- 5. Each team will field 10 players defensively.
- 6. Batting
 - a. The batting order will consist of the entire roster and the order never changes during the game.
 - b. Each batter shall receive up to seven (7) pitches to put the ball in play or strike out.
 - i. Six (6) pitches constitutes two strikes.
 - ii. If the 7th pitch is struck foul, the batter will receive only one additional pitch.
 - c. There are no walks
 - d. No player shall bat for a team after the 6th run of the half inning has scored.
 - i. If the sixth run scores on a hit, all runs crossing the plate after the sixth run will not be allowed.
- 7. Players and Substitutes
 - a. Every player shall play at least two complete innings on defense by the end of the fourth inning of play.
 - i. If the game does not go to four innings, the manager should make every effort to get fair playing time for all players.
 - ii. Starting players may return to the line-up after substitutes have been allotted playing time.
 - b. Late arrivals that arrive before the second inning shall play two complete innings as outlined in (a) above.
 - c. Starters and substitutes may alternate innings of play throughout the game.

Section #14: 10 & Under Supplement

The 10 & Under age division will follow ASA rules. The following WYCO Complex Rules will take precedence over ASA rules in all league games, where applicable.

1. Roster batting is mandatory.
 - a. All players present will bat in the order designated by the team manager and presented to the umpire prior to the start of the game. After that point, the order does not change.
2. Free substitution is allowed
3. Dropped 3rd strike rule does not apply.
 - a. The 3rd strike will be a live ball, the batter is out and may not advance.
4. Teams will play ten defensive players in the field.
5. Runners on third may only advance home under the following conditions:
 - a. Batted ball, or
 - b. A play made directly on a runner occupying 3rd base or attempting to occupy 3rd base.
6. Pitching
 - a. A player pitcher will pitch to each batter
 - b. There will be no walks.
 - i. When the player pitcher reaches a four ball count, a designated coach for the offensive team will finish pitching to the current batter.
 1. The batter shall either put the ball in play or strikeout.
 - c. The designated coach will have a maximum of 3 pitches.
 - i. If the batter strikes the 3rd pitch foul, only one additional pitch will be allowed.
 1. The additional pitch will result in a ball in play or a strikeout.
 - d. Strike count carries forward from player pitcher to designated coach.
 - i. Example: if the designated coach enters the game after a count of 4 balls and 1 strike, the batter will have a 1 strike count before the designated coach throws a pitch.
 - ii. A pitch from a designated coach will not be a called strike until the 3rd pitch
 1. The 3rd pitch will always be considered the 3rd strike, regardless of number of strikes prior to the 3rd pitch.
 - iii. The batter is not required to swing until the third pitch.
 1. If the batter has a 0 strike count, the first two pitches from the designated coach will be considered strikes, regardless if the player swings or attempts to swing.

Section #15: 12/14/16 & Under Supplement

League play will follow ASA Rules. The following WYCO Complex Rules will take precedence over ASA Rules in all league games.

1. Roster batting is required
 - a. All players present will bat in the order designated by the team manager and presented to the umpire and/or official scorekeeper prior to game start time. After that point, the order does not change.
2. Free substitution is allowed
3. No batter will bat for a team after the sixth run of the half inning scores or the third out is made.
 - a. If the sixth run scores on a hit, all runs thereafter will not be allowed.
4. Run Spreads
 - a. 12 runs after 4 innings
 - i. 3 ½ if home team is ahead.
 - b. 8 runs after 5 innings
 - i. 4 ½ if home team is ahead.