

## E. MUSTANG DIVISION RULES

### PLAYERS:

1. Uniforms - No player or team shall alter any part of the league issued uniforms, including hats, shirts, socks, or pants.
2. Protective Cups- All Players are required to wear protective cups during practice, and games.
3. Conduct - Players shall conduct themselves in an orderly manner in the dugout and on the field. Horseplay, profanity, or the behavior deterring from the orderly progression of the game is prohibited.
4. Discipline- For disciplinary reasons, a manager may bench a player before and during a game. When this action has been taken, the manager shall report it to the opposing manager, the plate umpire and the official scorekeeper, citing the player's name and circumstance.
5. When a player is ejected from a game, the player shall leave the field of play immediately and take no further part in the game. The player may sit in the stands and may not be recalled. Any player ejected from the game is suspended for the next scheduled game.
6. For the safety of our players metal cleats are not allowed in this division.

### GAME:

1. Base distance shall be 60 feet. The pitching shall be 46 feet from home base.
2. No mustang player shall sit out 2 defensive innings until every player has sat out at least one inning (except extra innings). A defensive inning consists of three outs. Managers violating the minimum playing time requirements will forfeit that game and will be suspended for the next game. Everyone bats thru the line up.
3. Mustang division will call balks. No warning will be given.
4. A game is completed after 6 innings. No new inning after 1:45 and no drop dead. If a game cannot be completed, it will revert to the last completed inning.
5. Base runners can lead off and steal bases. Runners must always slide to avoid contact. Failure to do so will result in the runner being called out.
6. Mercy rule is 10 runs after 4 completed innings or 3 ½
  1. if the home team is ahead.
7. An inning is completed with 3 outs. There is no 5 run rule. Communicate at home plate meeting for SA teams if you would like the 5 run rule. (Inter-league, there is no 5 run rule)
8. The drop third strike is in full effect. Batters can advance to 1st base on a drop ball third strike by catcher.
9. Infield fly rule is in effect.
10. Courtesy runner is allowed for catcher only when playing SA teams. Communicate at home plate meeting before the game if inter-league game. It must be with 2 outs, and it has to be player that was last out.

### PITCHING RULES:

1. A pitcher may not wear a batting glove under his/her baseball glove, nor use white or gray baseball glove or wear white long sleeve.

2. Upon pitching the maximum number of innings allowed in a day (3), the pitcher must have 40 hrs. rest before pitching again. The 40-hour rule is calculated from the starting time of the game.
3. A pitcher once removed from the mound may not return to the mound in that game.
4. A pitcher is considered to have pitched an inning as soon as one pitch is delivered to the batter.
5. No curve balls are allowed in Mustang Division. Only fastballs, change ups, & knuckleball pitches are allowed for SA teams.
6. A pitcher can pitch a maximum of 3 innings per game. The inning must be consecutive.
7. A pitcher that hits 2 or more batters in one inning must be removed immediately from mound and may not return to the mound during that day.
8. A pitcher cannot throw more than 8 innings per week.

### **MANAGERS AND COACHES:**

1. Practices- Managers and coaches shall conduct at least 1 team practice per week.
2. Number of Coaches - Only the manager and 3 coaches of record are allowed in the dugout during the game. If one of the above is not at the game, then a parent with a child on the team can replace the manager or coach.
3. Attire- All managers and coaches must wear a long or short sleeved shirt, no tank tops.
4. Closed toe shoes must be worn.
5. Scorekeeping- Manager of the home team shall be responsible for providing an Official scorekeeper.
6. Ejection - When a manager or coach is ejected from a game, the manager or coach shall leave the field of play immediately and take no further part in the game. The manager or coach ejected may not sit in the stands and may not be recalled. Any manager or coach ejected from a game is suspended for the next scheduled game.

### **KEEP OUR FIELDS, PARKS, AND PRACTICE SITES CLEAN**

#### **\*\*DISCLAIMER REGARDING ALL RULES:**

There will be issues and situations that test the integrity of the above listed rules during the season. Please note that the Division Rep and/or the PONY Board reserves the rights to change or modify any of the above items at any time to better serve the division as a whole.

**ANY RULE NOT MENTIONED ABOVE WILL BE REFERRED BACK TO 2015 PONY BASEBALL RULES AND REGULATIONS BOOK.**