

## Livermore Fusion Soccer Club

### U9-U10 Rules of the Game Modifications

Updated: 2016

Age Group	Players on Roster	Maximum Players on field	Minimum Players on field	Use Goal Keeper	Time per Half	Quarter break	Half Time
U9	13	7	5	yes	25	no	5 min
U10	13	7	5	yes	25	no	5 min

This section defines the rule modifications for the Fusion SC U9 & U10 Recreational program. Unless otherwise stated, FIFA rules apply.

**NEW LAW – NO PURPOSEFUL HEADING BY ANY PLAYER AT U9 AND U10. AN INDIRECT FREE-KICK WILL BE GIVEN TO THE OPPOSITION AT THE SPOT OF THE HEADER.**

#### LAW I. THE FIELD OF PLAY

- a. Conform to FIFA.
- b. Dimensions:
  - i. The field of play shall be rectangular. The length shall exceed the width.
  - ii. Fields are 55 yards x 35 yards.
- c. Coach and Players on one side of the field; parents and other observers on the other side of the field.

#### LAW II. THE BALL

- a. Size four (4).

#### LAW III. THE NUMBER OF PLAYERS

- a. Conform to FIFA with the following exceptions:
  - i. Maximum number players on the field at any one time is seven (7). One of whom shall be the goalkeeper.
  - ii. Teams must field at least five (5) players.
  - iii. Maximum number of players on the roster should not exceed twelve (12).
  - iv. Substitutions:
    1. Prior to throw-in, by own team.
    2. Prior to a goal kick, by either team.
    3. After a goal, by either team.
    4. At half-time.

- 5. Note: Referee must be notified prior to goalkeeper changes.
- 6. Note: Goalkeeper changes are made during a stoppage in the match.
- b. Playing Time: Each player SHALL play a minimum of 50% of the total playing time.
- c. Teams and games are not co-ed.

#### LAW IV. THE PLAYERS EQUIPMENT

- a. Conform to FIFA with the following exceptions:
  - i. Shin-guards: MANDATORY.
  - ii. Note: The goalkeeper must wear a jersey that is distinguishable from the other players, referees and assistant referees on the field.
- b. Note: A player shall not wear anything which is dangerous to another player or to himself, this includes any jewelry, braces, casts, or other item deemed unsafe by the referee or game monitor.

#### LAW V. THE REFEREE

- a. Conform to FIFA with the following exceptions:
  - i. Registered referee
  - ii. May be a registered referee, parent, coach or assistant coach, or other adult to officiate the game.
    - 1. Both coaches must be notified of official's status prior to game start.
    - 2. Duties are the same as a Referee under FIFA Laws of The Game: keep time, enforce the rules, stop and restart play. Responsible for making decisions on points connected to the game and the decisions are final.
  - iii. Shall be encouraged to explain an infraction to the offending player, without undue delay of the game or showing favoritism to either team. The Referee should address both teams, not an individual, while doing so.
- b. If a player continues to use incorrect skill after advised by the referee as to the correct method – allow play to continue but advise by word that the error is being overlooked for the good of the game.
- a. Keep playing environment FUN, SAFE, and focused on the players.

#### LAW VI. THE ASSISTANT REFEREE

- a. Conform to FIFA with the following exceptions:
  - i. May be a registered referee, parent, coach or assistant.
  - ii. Duties: Assist the center referee on off-side and ball out of play and follows any instructions given by the referee.
- b. Keep playing environment FUN, SAFE, and focused on the players.

#### LAW VII. THE DURATION OF THE GAME

- a. Conform to FIFA with the following exceptions:
  - i. The game shall be divided into two (2) equal halves of twenty-five (25) minutes each.

- ii. There are no quarter breaks.
- iii. Half-time break shall not exceed five (5) minutes.
- iv. The total playing time of the game shall not exceed one (1) hour from the scheduled start time.

**LAW VIII. THE START AND RESTART OF PLAY**

- a. Conform to FIFA, with the following exception:
  - i. Opponent must be eight (8) yards from the center until the ball is in play.

**LAW IX. THE BALL IN AND OUT OF PLAY**

- a. Conform to FIFA.

**LAW X. METHOD OF SCORING:**

- a. Conform to FIFA.

**LAW XI. OFFSIDE**

- a. Conform to FIFA.

**LAW XII. FOULS AND MISCONDUCT**

- a. Conform to FIFA, with the following exception:
  - i. All fouls and misconduct that would result in a free kick under FIFA rules will result in an indirect free kick.
- b. Note: A "foul" is any play which possibly could result in injury.

**LAW XIII. FREE KICKS:**

- a. Conform to FIFA, with the following exceptions:
  - i. All free kicks are indirect.
  - ii. Opponents must be eight (8) yards away before kick is allowed.

**LAW XIV. THE PENALTY KICK**

- a. U10 has no penalty kicks.
- b. Tie games stand.

**LAW XV. THE THROW-IN**

- a. Conform to FIFA, with the following exception:
  - i. If the ball is improperly thrown in the throw-in shall be re-taken after an explanation.
  - ii. If the ball is improperly thrown in the 2<sup>nd</sup> time a player of the opposing team shall take the throw-in.

**LAW XVI. THE GOAL KICK**

- a. Conform to FIFA.

**LAW XVII. THE CORNER KICK**

- a. Conform to FIFA, with the following exception:
  - i. Opponents must be eight (8) yards away from the ball.

**PUBLICITY AND SCORING:**

Scores of games may be recorded and publicized. Individual statistics may be publicized.

**NOTE TO GAME MONITORS:**

Help these kids learn how to play within the laws of the game. Gently instruct them regarding why a call was made, and what to do from that point.

**NOTE COACHES, PARENTS, AND OTHER OBSERVERS:**

Discussion with the Game Monitor on decisions must be after the game has completed. Let the player have FUN.  
It is their game.