

Rome Grizzlies Youth Hockey Association

“Grizzly Gals Fall Brawl”

Competitive Format & General Rules/ Regulations

USA Hockey Rules apply to all divisions. ZERO TOLERANCE WILL BE STRICTLY ENFORCED.

- All players must sign in prior to their 1st game.
- 12U games will consist of three stop-time periods of 12, 12 and 14 minutes
- Game timing will commence with a 3:00 minute warm up. The time keeper shall determine the warm-up by sounding a buzzer. Teams not ready to play will forfeit their warm-up time.
- All Major Penalties are 5 Minutes & All Misconducts are 10 minutes.
- For all preliminary round 12U games, a “3-point system” will be utilized and there will be no ties in these games:
 - If a team wins a game outright, they will receive three points. If a game is tied at the end of regulation play the following will occur:
 1. 4-minute stop-time overtime, 3 on 3, first goal wins. Teams winning in overtime will receive 2.5 points and the loser receives .5 points.
 2. If still tied after the four minute overtime, a SHOOTOUT will occur. Each coach will identify three shooters. Players will take shots simultaneously at the opposite ends of the ice, each beginning on the referees whistle. If a tie exists after each team’s three attempts, then each coach will choose a single shooter. Players will shoot in a sudden death format until a winner is determined. Shooters cannot be used more than once until every player on the team has shot. Teams winning in a shootout will receive 2 points and the loser will receive 1 point.
 3. Note: For Crossover/Semi Final & Championship games. The format will consist of a five minute 3 on 3 sudden death OT preceded by a three minute OT if necessary. If tied after double overtime, a shootout will determine the winner.
- Every Team is responsible for supplying a person for their own penalty box.
- Only players, coaches and tournament officials recognized by the tournament committee will be allowed on or near the player’s benches.
- Any major penalty for fighting will result in automatic suspension from the tournament. Any match penalty will also result in automatic suspension from the tournament.
- Any Player who incurs 5 penalties within a game shall be assessed a game misconduct penalty.

- Any Coach whose team incurs 10 or more penalties within one game shall be suspended from the next game of that team.
- NO abuse of any game official will be tolerated and NO preliminary warning will be issued before penalties are assessed. Parents and spectators are subject to immediate removal from the arena for any abusive or intolerable behavior. Whistles of any kind are prohibited except by referees.
- All suspended coaching staff/players are NOT allowed on, near or behind the benches/penalty box or otherwise allowed to participate in the game.
- If a player is ejected from the game, a coach from the team's bench must escort the player to the locker room and remain with the player until a parent or guardian arrives.
- The official game schedule shall be provided to each team before the start of their first game. The team's staff are responsible for ensuring the team is at the rink at the correct time. Failure to do so results in the game being forfeited (score 6-0, all 3 points to opponent).
- Teams must be ready to play 15 minutes before the official game schedule start time. Games may begin up to 15 minutes early. Teams not ready lose their warm-up time with further delays subtracted from the first period time and a delay of game penalty assessed.
- The ice will be resurfaced after every game unless the tournament games are behind schedule, at which point it may be reduced to every second game. The condition of the ice will be considered.
- Mercy rule: If (5) five goals separate the team in the third period, running time shall commence. The clock will revert back to stop time if the goal differential becomes (3) goals or less. The clock will be stopped for injuries only. Scores reported on official standings are capped at a goal differential of six (6).
- No timeouts in preliminary round games.
- All championship games must be played. If one of the teams who qualified is unable to participate in a final game due to unforeseen reasons or disqualification, the divisional runner-up or next qualified team will take their place. The team unable to participate will forfeit all rights to any and all awards.
- A Preliminary tie breaker will be determined after the registration deadline. It will be based on how many teams participate in the tournament