

## 2016 YLM State Tournament Rules

View tournament schedule and results at: <http://www.tourneymachine.com/R22348>

Games will be conducted using YLM Youth Rules, with the following modifications:

### Pregame

- A coin toss will determine which goal is defended first / first alternate possession
- Coaches may be certified together to save time.
- There will be a brief full team line up

### Time factors

- **In Pool Play (Saturday games), games consist of two 16-minute running time halves.** *The last 2 minutes of the 2<sup>nd</sup> half will be stop time if the game is within a 2 goal differential.*
- **In Bracket Play (Sunday games), games consist of four 10-minute running quarters.** *The last 2 minutes of the 2<sup>nd</sup> half will be stop time if the game is within a 2 goal differential.*
- If the field and officials are ready, the clock will start at the scheduled starting time whether the teams are ready to faceoff or not
- Halftime will be 4 minutes. Quarter breaks will be 1 minute (Bracket play only)
- No time will be allotted for warm-ups on the game fields.
- The clock stops only for periods, team timeouts, official's timeout and whistle stoppages during last two minutes of the 2<sup>nd</sup> half **if game is within a 2 goal differential.**

### Equipment

- All standard equipment rules apply including mouth guard requirements.
- Officials will perform random equipment inspections at least once per half.
- Coaches may call for equipment inspections prior to the last three minutes of the game and only while clock is stopped
- YLM provides balls for the end line and Sideline.

### Time-outs

- Each team is allowed one 1-minute timeout **per game** in pool play and one 1-minute timeout **per half** during bracket play. Both teams must be ready to play within 1 minute of the time it was granted.

### Tie games

- Over Time periods will be 4-minute stop-time periods with 1-minute breaks between periods.
- There is no overtime in pool play. Ties will remain ties.
- In Bracket play, teams will continue OT periods until a goal is scored.
- OT is sudden victory – the first team to score wins.
- Teams defend the same goal they defended in the second half in the first OT period and switch goals for each OT period after the first (Bracket play only).
- The teams must use the goalies on the field at the end of regulation.
- There are no timeouts in OT.
- Penalties are enforced as usual.
- All other standard rules apply, including counts.

### Tie Breakers for Pool Play record are as follows in order:

1. Head on Head result
2. Fewest Goals Allowed in pool play
3. Highest Goal differential in pool play (8 Goal Max differential per game)
4. Fewest Penalty Minutes
5. Coin Toss

### Suspensions

- If anyone is ejected from a game they are done for the tournament and may be subjected to further discipline the following season.
- YLM reserves the right to suspend or eject any YLM player, coach or spectator from the event site.