



**Odessa Soccer Association**

## **U5/U6 MODIFIED RULES**

### **ALL PLAYERS PLAY 50% OF EACH AND EVERY GAME!!!**

1. **Substitutions:** Players may be replaced according to the following with the permission of the Referee.
  - When the referee stops the game for an injury by either team.
  - At the start of any quarter, by either team.Each player must play at least 2 quarters of each game. No player may play 4 quarters in any game until all other players have played at least 3 quarters of the game.
2. **Number of Players:** 3 per side on the field at a time.
3. **Minimum Players Needed to Start a Game:** 2.
4. **Minimum Players Needed to Continue a Game:** 2.
5. **Scoring:** No score is to be kept during any game.
6. **Goalkeeper:** Goalkeepers will not be used.
7. **Ball Size:** Number 3
8. **Length of Game:** 32 minutes, divided into four 8 minute quarters with a 5 minute rest at half time.
9. **Offside:** None.
10. **Free Kicks:** Indirect only.
11. **Penalty Kicks:** None.
12. **Restarts:** If the ball goes wholly out over the touchline, the game will be restarted with a throw in.
13. **Goal Kicks and Corner Kicks:** Normal goal kicks and corner kicks will be performed.
14. **Slide Tackling and Slide Kicking:** Not allowed.
15. **Goal Tending:** OSA strongly discourages "Goal Tending" which is placing a player or players in the goal box to defend your goal. All players are strongly encouraged to play as much of the field as possible.
16. **All attacking players must be in their attacking half of the field for a goal to be scored. Goals can only be scored from your team's attacking half of the field.**
17. **Referee:** No referee will be provided for U5 games. Both team's coaches are responsible for officiating each U5 game. If available, a referee will be provided for all U6 games. If a referee is used, coaches will not be allowed on the field.
18. **Heading the Ball:** No Heading of the ball is allowed.

### **ALL PLAYERS PLAY 50% OF EACH AND EVERY GAME!!!**



**Odessa Soccer Association**

## **U7/U8 MODIFIED RULES**

### **ALL PLAYERS PLAY 50% OF EACH AND EVERY GAME!!!**

1. **Substitutions:** Players may be replaced according to the following with the permission of the Referee.

- When the referee stops the game for an injury by either team.
- At the start of any quarter, by either team.

Each player must play at least 2 quarters of each game. No player may play 4 quarters in any game until all other players have played at least 3 quarters of the game.

2. **Number of Players:** 4 per side on the field at a time, no goalkeeper.

3. **Minimum Players Needed to Start a Game:** 3

4. **Minimum Players Needed to Continue a Game:** 3

5. **Goalkeeper:** Goalkeepers will not be used. OSA prohibits positioning a player in front of the goal specifically for defending shots.

6. **Ball Size:** Number 3

7. **Length of Game:** 40 minutes, divided into 4 quarters of 10 minutes each with a 5 minute halftime.

8. **Offside:** None. However, in the spirit of the game, a player may not station himself within the opposing team's goal box with the intent of scoring. Such a "goal tending" foul will be punished by an indirect free kick.

9. **Free Kicks:** Indirect only. Goals may not be scored from a free kick unless the ball is touched by a second player, other than the kicker, before it crosses the goal. The second touch may be made by a second player from either team.

10. **Penalty Kicks:** None.

11. **Throw Ins:** Players making an improper throw in will be given a second chance. If the second attempt is also taken improperly possession will be given to the opposing team.

12. **Slide Tackling and Slide Kicking:** Slide tackling is not allowed. Slide kicking is allowed if no other player is within 5 yards of the player doing the slide kicking.

13. **Coaches on the Field of Play:** No coaches or parents will be allowed on the field during play. No coaches or parents are allowed behind or near a goal.

14. **Player Involvement:** All attacking players must be in their attacking half of the field for a goal to be scored. Goals can only be scored from your team's attacking half of the field.

15: **Heading the Ball:** No Heading of the ball is allowed.

### **ALL PLAYERS PLAY AT LEAST 50% OF EACH AND EVERY GAME!!!**



**Odessa Soccer Association**

## **U9/U10 MODIFIED RULES**

### **ALL PLAYERS PLAY 50% OF EACH AND EVERY GAME!!!**

1. **Substitutions:** Players may be replaced according to FIFA substitutions with the permission of the Referee.

- Before a throw in by the team in possession.
- Before a goal kick, by either team.
- When the referee stops the game for an injury by either team.
- After a goal is scored, by either team.
- At the start of a second half, by either team.
- After a yellow card, the carded player may be substituted.

The referee must be informed prior to any substitution including the goalkeeper, including at the start of the second half.

2. **Number of Players:** 7 per side on the field at a time, one of which is the goalkeeper.

3. **Minimum Players Needed to Start a Game:** 5

4. **Minimum Players Needed to Continue a Game:** 5

5. **Goalkeeper:** Goalkeeper is considered to have possession of the ball when some part of his/her body, other than his/her foot, is touching the ball and the ball is not moving. The goalkeeper may NOT punt or drop kick the ball. The goalkeeper may roll or throw the ball.

6. **Ball Size:** Number 4

7. **Length of Game:** 50 minutes, divided into 2 halves of 25 minutes with a 5 minute half time.

8. **Offside:** Conforms to FIFA Rules.

9. **Free Kicks:** Conforms to FIFA Rules.

10. **Penalty Kicks:** Conforms to FIFA Rules.

11. **Throw Ins:** Conforms to FIFA Rules.

12. **Heading the Ball:** No Heading of the ball is allowed.

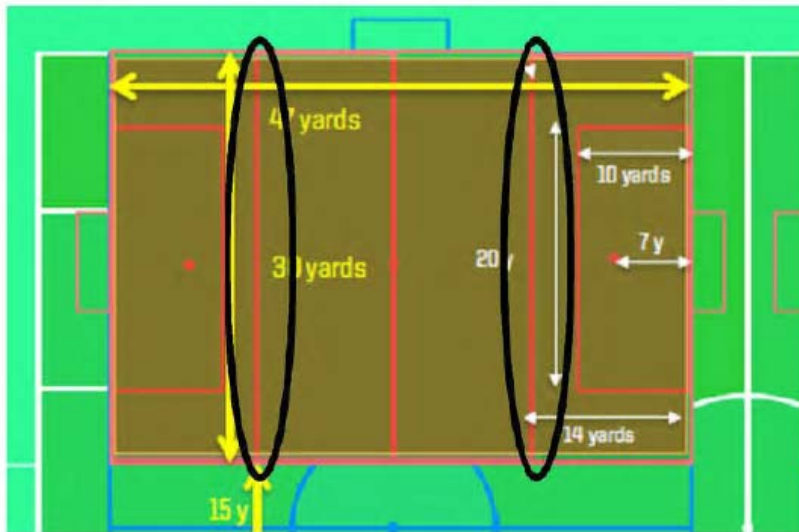
13. **Built Out Line:**

- 1) The build out line is used to promote playing the ball out of the back in an unpressured setting.
- 2) When the goalkeeper has the ball, either during play or from a goal kick, the opposing team must move behind the build out line.
- 3) Once the opposing team is behind the build out line, the goalkeeper can pass, throw or roll the ball to a teammate (NO PUNTING).
- 4) After the ball is put into play by the goalkeeper, the opposing team can cross the build out line and normal play resumes.
- 5) Once the goalkeeper has possession of the ball and the opposing team is across the build out line, the goalkeeper must play the ball within 5 to 6 seconds.
- 6) Once the goalkeeper places the ball on the ground or releases the ball, the ball is "live" and normal play continues.

# Development Rules for 7v7



- Build out lines



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**ALL PLAYERS PLAY AT LEAST 50% OF EACH AND EVERY GAME!!!**



**Odessa Soccer Association**

## **U11/U12 MODIFIED RULES**

### **ALL PLAYERS PLAY 50% OF EACH AND EVERY GAME!!!**

1. **Substitutions:** Shall be made at the following times:
  - Before a throw in by the team in possession.
  - Before a goal kick, by either team.
  - When the referee stops the game for an injury by either team.
  - After a goal is scored, by either team.
  - At the start of a second half, by either team.
  - After a yellow card, the carded player may be substituted.

**NOTE:** The referee must be informed prior to any substitution including the goalkeeper, including at the start of the second half.
2. **Number of Players:** 9 per side on the field at a time, one of which is the goalkeeper.
3. **Minimum Players Needed to Start a Game:** 7
4. **Minimum Players Needed to Continue a Game:** 6
5. **Goalkeeper:** Goalkeeper is considered to have possession of the ball when some part of his/her body, other than his/her foot, is touching the ball and the ball is not moving. The goalkeeper may NOT punt the ball. The goalkeeper may roll or throw the ball.
6. **Ball Size:** Number 4
7. **Length of Game:** 60 minutes, divided into 2 halves of 30 minutes with a 5 minute half time.
8. **Offside:** Conforms to FIFA Rules
9. **Free Kicks:** Conforms to FIFA Rules
10. **Penalty Kicks:** Conforms to FIFA Rules
11. **Throw Ins:** Conforms to FIFA Rules
12. **Heading the Ball:** No Heading of the ball is allowed.

### **ALL PLAYERS PLAY AT LEAST 50% OF EACH AND EVERY GAME!!!**



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## **U13 and up MODIFIED RULES**

### **ALL PLAYERS PLAY 50% OF EACH AND EVERY GAME!!!**

1. **Substitutions:** Shall be made at the following times:

- Before a throw in by the team in possession.
- Before a goal kick, by either team.
- When the referee stops the game for an injury by either team.
- After a goal is scored, by either team.
- At the start of a second half, by either team.
- After a yellow card, the carded player may be substituted.

**NOTE:** The referee must be informed prior to any substitution including the goalkeeper, including at the start of the second half.

2. **Number of Players:** 11 per side on the field at a time, one of which is the goalkeeper.

3. **Minimum Players Needed to Start a Game:** 7

4. **Minimum Players Needed to Continue a Game:** 7

5. **Goalkeeper:** Goalkeeper is considered to have possession of the ball when some part of his/her body, other than his/her foot, is touching the ball and the ball is not moving.

6. **Ball Size:** Number 5

7. **Length of Game:** 60 minutes, divided into 2 halves of 30 minutes with a 5 minute half time.

8. **Offside:** Conforms to FIFA Rules

9. **Free Kicks:** Conforms to FIFA Rules

10. **Penalty Kicks:** Conforms to FIFA Rules

11. **Throw Ins:** Conforms to FIFA Rules

### **ALL PLAYERS PLAY AT LEAST 50% OF EACH AND EVERY GAME!!!**