



District 56 - DECORUM 2019 TOURNAMENT OF CHAMPIONS

- **Coin Flip:** A coin flip will determine the home team. Coin flip will take place 45 minutes before the game time with a District representative. If you are not there, we will flip without you
- **Dugouts:** Home team will take 3rd base dugout. Visitors 1st base dugout. Players, managers and coaches are to remain in the dugouts unless participating in the game or preparing to enter the game. No one is to be sitting on BUCKETS IN THE DOORWAYS-Buckets should be kept away from the entrance of the dugout. The area of the playing field in front of the dugout is **not part** of the dugout.

You may only have (3) Coaches in the dug-out

- **Warm-ups:** Will take place in the outfields while fields are getting prepared, Managers or coaches must not warm up a pitcher at home plate or in the bull pen or anywhere else at any time. They may, however, stand by to observe a pitcher during warm-up in the bull pen. **Absolutely no batting practice, soft toss, or hitting of any type of balls on the game fields** Batting practice can be taken in the available batting cages. All cages may not be available but are first come, first serve. Warm ups outside of the playing field only in the areas away from spectators. No soft toss into the fences, please! Make sure HELMETS are worn.

Managers or Coaches are not allowed to warm-up pitchers in the bull pen or during the game

- **Infield Practice:** Visiting team will take infield 30 minutes before game time for 10 minutes followed by the home team. (IF TIME PERMITS)
- **Lineups/ Announcing Roster:** Please arrive 1 hour before game time. See the Tournament Director's and give them your line-up with pitch counts indicated from your previous game and your announcing roster. If any last-minute changes are made, only the MANAGER should be the one to inform the scorekeeper.
- **Under Umpires realm:** Once the game begins, the game is under the control of the umpires. Players, manager and coaches may not leave the dugout without the umpire's OK. Players, manager and coaches cannot mingle or talk to fans during the game. No other Coaches, parents, players are allowed in dug-outs.

- **Authorized personnel:** Only the team players, the team's manager and two approved coaches are allowed on the playing field.
- **Substitutions:** Substitutions must be made by the Manager inside the field of play with the official scorekeeper. Defensive substitutions must be made according to the rule and at the time the team takes the field defensively. Offensive substitutions must be made at the time the offensive player has her/his turn at bat and according to the new Mandatory rule #9.

AAA & AA – Bat full line-up

Juniors & Majors – Bat 9 and must follow Tournament substitution policy for mandatory play

Catchers who catch 4 consecutive innings cannot pitch

Pitchers who deliver 41 consecutive pitches cannot play the position of catcher

- **Pitch Count:** The official scorekeeper is responsible for the pitch count. We will provide the pitch count to the manager or coaches by announcement every half inning. Please verify the count between innings. Managers are to sign their pitching Records before leaving verifying their pitch counts.

Pitching records will be verified prior to game when line-up sheets are handed in

- **Questioning Umpire Ruling:** Any time you wish to leave the dugout wait until the umpire grants time. If a rule is in question, wait until time is granted and talk to the umpire who made the ruling. If after the umpire has conferred with the other umpire(s) you still believe the ruling is incorrect, the umpires will confer with the Tournament Director. If you believe the ruling is still incorrect and you are filing a protest, the matter will be referred to the DA or ADA and a decision will be made immediately.

- **Tie-Break for Team Advancement**

Section IV – Runs-Allowed Ratio A. For each team involved in a tie in which head-to-head results cannot be used (because no team defeated each of the other teams in the tie each time they played, or because no team has defeated all of the other teams involved in the tie in every one of the pool play games played between those teams, or because the teams involved in the tie did not play one another an equal number of times during pool play), the tournament director will calculate: The total number of runs given up in all pool play games played by that team, divided by 6 innings for Little League and below (7 innings for Intermediate (50-70) Division/Junior/Senior League). This provides the Runs-Allowed Ratio. 1. Example: The Hometown Little League (Major) team has given up eight (8) runs in all four (4) of its pool play games. 8 divided by 24 equals .3333. 2. The Runs-Allowed Ratio for Hometown Little League (.3333 in the example above) is compared to the same calculation for each of the teams involved in the tie.

B. The Runs-Allowed Ratio is used to advance ALL teams after it is determined that head to head results cannot be determined.

- **Equipment:** All equipment must be Little League approved. No exceptions! Managers are responsible for the legality of the team's bats, helmets and ALL equipment. Catcher's masks must have throat guards.
- **Dress code:** Dress appropriately. No tank tops, flip flops, etc. You may be forbidden to be on the field or in the dug-out if not adhering to the dress code.
- **Ejections:** If anyone is ejected, they must leave the field. Players, coaches, managers or parents ejected are disqualified from next physically played game. Failure to leaving the field immediately can result in your team forfeiting the game.
- **Post Game: Review and sign your pitching log.** Please clear out of the dugout as soon as possible. Please pick up all trash. in the dugouts and ask parents to pick up any and all trash around the stands.
- **Players, Managers, Parents, Guests** – Absolutely no inappropriate language towards other teams or game umpires – subject to ejection