



EJEPL POINT SYSTEM

The EJEPL uses the International Point System for League games. This puts a value on winning the game in regulation more than winning in OT. The scale is as follows:

- 3 points for a win in regulation, loser receives zero points
- 2 points for a win in OT, loser receives 1 point
- 1.5 points for a tie

No shootouts

OVERTIME

Two (5) minute Sudden Death periods will commence after a (1) minute break at game's end. Teams will stay at the same end as they defended in the third period. Penalties from regulation carry over into overtime.

In the 1st OT, it is a 4 X 4 format. During the 4 X 4 play, if there is a minor penalty, play goes to 4 on 3. If there is a 2nd minor to the same team, creating a 2 man advantage, it goes to 5 on 3. Teams revert back to the 4 on 4 format at the first whistle after players return to the ice for full strength.

If there is no winner after the first OT, a 3 X 3 OT for 5 minutes will ensue. A penalty in this scenario will work this way. The PP team will skate 4 players to the PK team 3 players. If a second penalty occurs, a 5 / 3 ratio will ensue. Levels go back to 3 X 3 on the first whistle after the penalties are completed.

If the 2nd Sudden Death ends in a tie, with neither team scoring, then both teams get one (1.5) points in the standings. If one team scores during the overtime play, that team will be declared the winner and receives two (2) points in the standings, and the loser receives one (1) point in the standings. It will be recorded as an overtime loss in the standings for the losing team.

There will be a (1) minute break on the clock between the two OT's