

Great Lakes Fall Cup

Strike FC Wisconsin

SELECT DIVISION INFORMATION AND RULES OF PLAY

1. USYSA/WYSA/FIFA (USYSA) RULES APPLY, except as modified below.
 2. ROSTERS AND ELIGIBILITY:
 - a. Age: Players must be age appropriate for the 2018-2019 soccer season.
 - b. Teams must check-in 30-minutes prior to their first game. At check-in, teams must submit official team roster and player cards. The player cards will be zip-tied for the duration of the tournament and the roster will not be returned.
 - c. Team Composition:
 - 1) Team roster sizes will be as follows: 8 for U7 and U8, 14 for U9, U10, U11 and U12, 18 for U13 and U14, and 22 for U15 thru U18. Per WYSA guidelines, teams with a roster of more than 18, must designate the active 18 players prior to each game and such designation is effective for the entire game.
 - 2) Up to three guest players permitted on roster; guest player form must be submitted at registration; Club passes will be honored and will not count as guest players. A maximum of four club pass players may be added to a roster.
 - 3) Players will be allowed to register/play with only one (1) team. Club pass players may be rostered on multiple teams in separate divisions or brackets but must be presented on the tournament roster at registration.
 - 4) All teams must provide medical authorization for each player before being allowed to participate.
 - 5) Teams from outside of Wisconsin must present where applicable an approved "Application to Travel" form from their home state's USYSA affiliate.
 - 6) Each player of any team participating in the Tournament, other than a recreational team as defined by the WYSA, must present a picture player pass before being allowed to participate. Birth certificates, driver's licenses or any other identification are not acceptable without the prior consent of the tournament director.
 - 7) Roster sizes shall automatically be changed to USYSA requirements.
 3. PROTESTS: No protests will be allowed. In all cases the ruling of the referee and Tournament Director is final.
 4. SUBSTITUTIONS: Unlimited substitutions may be made during a game, subject to USYSA rules.
 5. NUMBER OF PLAYERS PLAYING: U7 and U8: 4 with no goalkeepers, U9 and U10: 7 including goalkeeper, U11 and U12 9 including goalkeeper, U13 and above 11 including goalkeeper.
 6. START OF GAME: The opening kick-off shall be determined by a coin toss or randomly by the center referee. The team not kicking off to start the game shall kick off to start the second half.
 7. DURATION OF GAMES: Game length will be as follows:
 - U7/8 -- 4 x 12 min quarters
 - U9/10 -- 2 x 25 min halves
 - U11/12 -- 2 x 30 min halves
 - U13/14 -- 2 x 35 min halves
 - U15-18 -- 2 x 40 min halves
- Tournament committee shall have the authority, in the event of inclement weather, to:
- a. Relocate/reschedule any game;
 - b. Reduce the duration of any game;
 - c. Cancel any part of or the entire tournament.
8. TIE BREAKING AND POINTS FOR PRELIMINARY GAMES:

Non-championship games, including crossover games played outside a division, will be scored with 6 points for a win, 3 points for a tie, 1 point for a shutout (unless it is a 0-0 score, then 0 points are awarded), and 0 points for a loss. Bonus points, up to a maximum of three, may be added for each goal scored, win or lose. In the event of a tie, to decide group winners and wildcards (including any division which is decided by round robin play), the following criteria will be used in order, to break the tie:

 - a. Head-to-head competition;
 - b. Goal differential;
 - c. Goals for;
 - d. "Kicks from the mark" (as defined for semi-final and championship games).
 9. OVERTIME: In the event of a tie in semi-final or championship games, each team will designate 5 players (from those on the field at the end of regulation) to take alternate kicks. Best of five is the winner. If still tied after five kicks, alternate kicks from the mark will be taken by up to six (three for U11 and 12) remaining players until winner is decided. If tied after eleven kicks (eight for U11 and 12), alternate designated kicks from the mark will be taken in the same order by the previously designated players, who have already taken kicks, until the winner is decided. Teams participating in shoot-outs may be required to conduct them in a designated shoot-out area.

NOTE: These rules intend to follow FIFA guidelines when "kicks from the mark" are used to determine if a team advances or wins. Thus, when "kicks from the mark" are taken to determine advancement or a

winner, FIFA guidelines shall be used notwithstanding any inconsistent rule contained herein.

10. FORFEITS:

- a. A minimum of 7 players constitutes a team in 11 v 11, while 6 players constitute a team in 8 v 8.
- b. If a team has fewer than the required minimum number of players, it will be granted no grace period, at game time, before forfeiting.
- c. In the event of a forfeit, the winning team will be awarded 6 points for the win. The victory will be recorded as a 2-0 score.
- d. No team having a forfeit loss may advance as a group winner or wildcard.
- e. If a forfeiture occurs in any age division for any reason, each team in the division (except for the team which forfeited the match), whether or not it was involved in the forfeiture, shall be awarded the same number of points in its match against the team which caused the forfeiture as if such match had been forfeited.

11. FAILURE TO SHOW:

- a. Any team quitting the field of play before the conclusion of any game is automatically disqualified from the Tournament.
- b. Any teams, having once accepted entry to the tournament, failing to appear as scheduled, may cause all teams from its Club or community to be banned from future SFCW Great Lakes Fall Cup Tournaments, for up to three (3) years. In addition, the team's state association may be informed of the team's misconduct, with a recommendation for further action.

12. PLAYER EQUIPMENT:

- a. All players must have the basic compulsory equipment: two jerseys (contrasting colors), shorts, socks, shin guards, and cleats (which will not have sharp edges or a toe cleat). Absolutely no jewelry allowed. Eye glasses must be of a sport nature.
- b. In the event team colors clash in preliminary rounds, the team listed first on the schedule shall change.
- c. In the event of color clashes in semi-final and championship games the loser of a coin toss shall change.
- d. All player equipment is subject to referee approval and must be worn (braces, etc) in a manner that does not pose a threat of injury to other players. Absolutely no hard or soft casts will be allowed.
- e. The decision of the Referee on the field, with regard to equipment, will be final.

13. BEHAVIOR: All yellow and red cards issued during the Tournament will be reported to the Tournament Director.

- a. Any player or coach receiving a red card will be banned from the next

scheduled Tournament game.

- b. Any team or club receiving a disproportionate number of yellow and/or red cards will be banned from the Tournament for up to three years.
- c. Coaches will be held responsible for the behavior of their supporters.
- d. In accordance with USYSA regulations, the issuance of all yellow and red cards and other matters involving the conduct of a team, its players, coaches, or supporters will be recorded by the organization and reported to the home state association and the home club/league of the player, coach, team, or supporters involved. All matters involving a referee assault shall be referred immediately to the USYSA/WYSA.

14. FIELD RULES: One side of any field shall be occupied only by the two competing teams; the other side of the field is available for spectators. Any standing on the goal line ends of a field in play is not permitted. Field sizes shall generally be in accordance with USYSA Rules and may be modified by the Tournament Director.

15. AWARDS: Individual awards will be given to each player of the Champions in all U11 through U18 age divisions.

16. RESCHEDULING: The Tournament Director reserves the right to modify or combine any division or age bracket or to change game schedules and opponents as necessary to continue the smooth progression of the tournament.

16. REFUNDS:

- a. No refund will be made to any accepted team which withdraws from the tournament after its acceptance to the tournament.
- b. No refunds will be given for shortened games.
- c. If the tournament is cancelled before the start of any games, at least 80% of the entrance fee will be refunded.
- d. If the tournament is cancelled before Saturday's play has been concluded, at least 30% of the entrance fee will be refunded.
- e. If the tournament is cancelled after Saturday's play has been concluded, no refund is promised.