




KNOWLEDGE IS POWER



Knowledge Is Power


- Heat Illness
 - Hydration
 - Weigh in / Weigh Outs
 - Injury Protocol for Athletes
 - Helmet Fitting
 - Equipment Maintenance
 - Tackling Techniques
 - Proper Usage of Equipment
 - Concussion
- 



HEAT ILLNESS



Heat Illness

- Heat Cramps
 - Heat Syncope
 - Heat Exhaustion
 - Heat Stroke
- 



Heat Illness

Heat Cramps

- Muscle Spasms
 - Usually from loss of large amounts of salt and water
 - May also be due to inadequate consumption of electrolytes
 - Can be prevented by proper hydration (prior to day of exertion)

Heat Syncope

- Fainting due to overheating of the body
 - Over heating along with inadequate water or salt



Heat Illness

Heat Exhaustion

- Signs and Symptoms
 - Heavy Sweating
 - Weakness
 - Cold, Pale, and Clammy Skin
 - Fast, Weak Pulse
 - Nausea or Vomiting
 - Fainting
- Can Progress Quickly to Heat Stroke

Heat Stroke

- Signs and Symptoms
 - High Body Temp. (above 103)
 - Hot, Red, Dry, or Moist Skin
 - Rapid and Strong Pulse
 - Possible Unconsciousness
 - Core Temp > 104 degrees
- Life Threatening

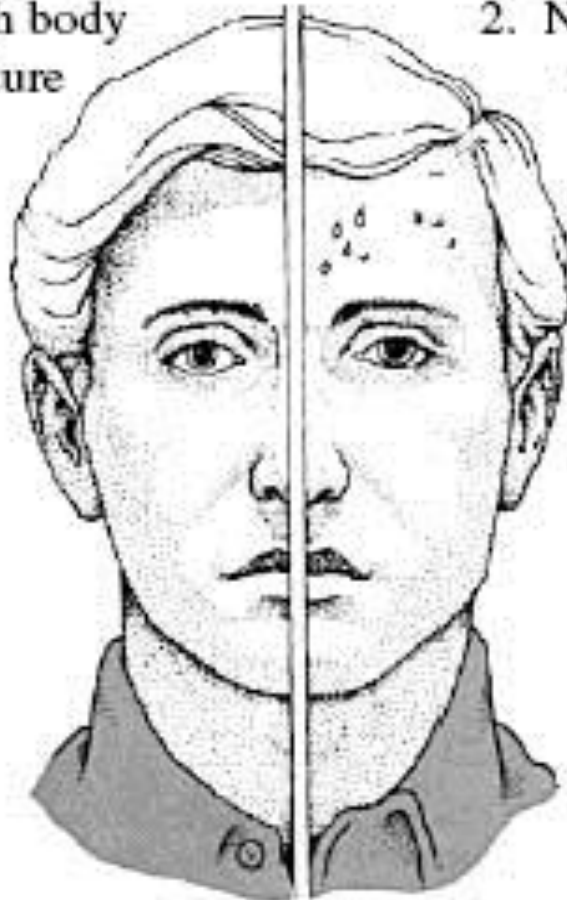
Stroke Vs. Exhaustion

Heat Stroke

1. Dry, hot skin
2. Very high body temperature

Heat Exhaustion

1. Moist clammy skin
2. Normal or subnormal temperature






HYDRATION




Hydration

- Adequate Hydration
 - Urine is clear or very light colored
 - Will reduce heat related issues
 - Will increase your bodies ability functions
 - Staying Hydrated with Exercise
 - For every pound lost you should drink 16 - 20 oz of water to replace those fluids
- 




Hydration

- With small amounts of dehydration
 - Decreased brain function
 - Increased headaches
 - Become lethargic
 - Decreased alertness
 - Decrease in body and muscle function
- 




Hydration

- IF YOU LOSE 5 LBS FROM THE START OF PRACTICE TO THE END OF PRACTICE HOW MUCH WATER SHOULD YOU DRINK THAT NIGHT?
- 



Hydration

- 80 – 100 ounces of water!!!
 - Equal to almost a gallon of water
 - 1 Gallon is about 128 ounces
 - ▣ You should drink at least a gallon of water a day if you're a Football player
- 




Hydration

- General Recommendation
 - Your average person should drink half their body weight in water per day.
 - If you way 225 lbs.
 - You should drink 112 oz. of water per day




Weigh In / Weigh Out

- Why we weigh in
 - To ensure that you are within 3% of the previous practices weight
 - If you've lost too much weight you're already starting off dehydrated thus increasing the risk of heat related illnesses
 - It is very important that we weigh in and out with a purpose and not just ignore the reason behind it
 - ITS FOR YOUR SAFTY
- 




Weigh In / Weigh Out

- Weigh Out
 - This is mainly for your information
 - Allows you to know how much water weigh you've lost during practice that day
 - Thus how much water you need to drink that night to gain that weight back.
 - Remember that it's 16 – 20 oz. per pound you lose.
- 



Injury Protocol for Athletes


- Athletes who are on the field when someone else gets hurt.
 - Never help that person up.
 - Move back to your team's location. (sideline, dug-out)
 - If you get injured
 - Report it to your coach, then to the athletic training staff.
- 



HELMET FITTING



Helmet Fitting

- Properly Fitted Helmet
 - Front of the helmet should sit 1 inch above the player's eyebrow
 - The Skin of the forehead should move with the front pad (no room for twisting)
 - The chin strap should be pressed firmly against the chin
 - feel comfortable as well as snug
- 



EQUIPMENT MAINTENANCE



Equipment Maintenance

By Athlete

Helmet

- Daily checks
 - Tight screws
 - Rust / Worn out pads
 - Tight facemask
 - Proper fit
 - Proper amount of air
 - Properly adjusted chin strap
 - No Colored or Tinted Visors
 - Cutting your hair will change the fit of the helmet
 - (Visors increase fog and heat)

Shoulder Pads

- Daily Checks
 - Clips are properly secured to straps
 - Straps are tight
 - Straps are not worn out
 - Strings in chest area are in good shape
 - All additional items attached properly
 - (back flap, collars, rib-protector)



Equipment Maintenance

- Clean your Equipment as often as you can
 - The school will do its part, but you also have to do yours. Please take your stuff home and clean it as often as you can.



TACKLING TECHNIQUE



Tackling Technique

- Poor Techniques

- Head Down

- Can be catastrophic

- Life Altering and/or Life Changing for you and people around you

- Arm Tackle

- Leads to Stinger / Burners (nerve injury to shoulder)

- Possible shoulder instability

- Possible subluxations / dislocations

- Plus More



Tackling Technique

- Good Techniques
 - Head Up
 - See what you're hitting
 - Hit with your shoulder
 - Get in front of the person you're hitting (Square Up)



PROPER USAGE OF EQUIPMENT



Proper Usage of Equipment

- Make sure you have pads where you are supposed to (this will reduce injuries and keep you within the rules of the game)
- Commonly moved or modified pads
 - Hip
 - Don't cut away the top of the pad as it was made to protect your ilium.
 - Knee
 - Don't cut or try to shrink your knee pad as direct trauma to your knee will lead to increase complications.



CONCUSSIONS

What is a concussion?

Watch as Dr. Sanjay Gupta explains the physiology of concussions and possible long-term effects of suffering one.

http://www.youtube.com/watch?v=yyRBISAfb_k



Symptoms

- Headache or “pressure” in head
- Nausea or vomiting
- Dizziness/problems with balance
- Feeling sluggish or hazy
- Confusion
- Double or blurry vision
- Eye Dysfunctions
- *And more as well*



Prevention

- Proper hitting technique
 - Head Up
- Proper fitting equipment
 - Helmet
 - Mouth Peace


Treatment

- This is a *functional* issue, not *structural*
- The fastest way to recover from a concussion is to abstain from activities that could strain the brain such as:
 - Watching TV
 - Working/playing on the computer and cell phone
 - Video Games
 - Reading

All of these activities heavily stimulate the brain and can lead to prolonged symptom recovery




Treatment

- The number one goal in recovering from a concussion is to become symptom free
- 




New Research

- Neurofeedback
 - Is beginning to show promise in both diagnosis and treatment of concussions.
 - Reading and changing the wave patterns in given locations of the brain.
 - The brain can be trained
 - Being used for ADHD as well as learning disabilities
- 



Gfeller-Waller Concussion Awareness Act

- Gfeller-Waller Act was implemented in 2011 to protect the safety of student-athletes in North Carolina
 - Outlines procedures for identifying and treating concussions
 - Sets standards for both return to school and return to play policies
- 

Gfeller-Waller – Return to Play

- Once cleared by a physician:
 - Day 1 – 20-30 minutes of walking, light weight lifting (no bench, no squat)
 - Day 2 – 30 minutes of jogging, moderate weight lifting
 - Day 3 – 30 minutes of running, sports-specific drills and regular weightlifting
 - Day 4 – Non-contact practice drills
 - Day 5 – Full contact practice
 - Day 6 – Full participation



For More Information on Concussions

- Look up CNNs documentary called “Big Hits Broken Dreams”
 - CNN works with J. H. Rose High School out of North Carolina
 - Southeast Raleigh is also apart of this documentary (via highlights)
 - <https://www.youtube.com/watch?v=VH2KjltYXUY>
- 