



## **SCMAF BASKETBALL TEAM CODE OF CONDUCT**

***FOR THE PURPOSES OF INTERPRETING SCMAF'S TEAM CODE OF CONDUCT THE TERM "PARTICIPANT" MAY REFER TO PLAYERS, COACHES, MANAGERS, STATISTICIANS, SPECTATORS, SPONSORS, OR ANY OTHER TEAM REPRESENTATIVES. THE TERM "GAME OFFICIAL" MAY REFER TO ALL REFEREES, UMPIRES, SCORERS, TIMERS, AND ANY OTHER AGENCY REPRESENTATIVES AT THE GAME SITE.***

- 1. Violation of the following provisions of the Player's Code of Conduct** shall warrant a minimum of a warning, and a maximum of disqualification from further play, at the discretion of the game official.
  - A. The head coach of each team is responsible for the conduct of his/her team, and may be held accountable for such. Any penalty assessed to any player may, at the discretion of the game official, be assessed also to the head coach if he/she is deemed to be unable or unwilling to control the conduct of his/her team.
  - B. NO PARTICIPANT shall disrespectfully address any game official, or gesture to a game official in any way, which indicates resentment.
  - C. NO PARTICIPANT shall heap personal, verbal abuse upon any game official for any reason.
  - D. NO PARTICIPANT shall use profane or obscene language at any time.

Agencies may set specific guidelines for the tolerance level of profane language, however the game official is authorized to curb the use of any such language as he/she deems inappropriate.
  - E. NO PARTICIPANT shall "bait" or "taunt" an opponent, or engage in "trash talk" meant to embarrass, demean or ridicule an opponent.
  - F. NO PARTICIPANT shall be guilty of excessively rough tactics during play upon the person of another player.
  - G. NO PARTICIPANT shall be guilty of excessively swinging their arms and/or elbows, regardless of whether or not contact with an opponent occurs.
  - H. NO PARTICIPANT shall, while not actively involved in the game, address a game official regarding any matter associated with the game. All players and coaches not actively involved in the game shall be seated on their team bench.
  - I. Only rostered players should remain on the team bench. All others should view the game from the spectator area.
  - J. Coaching Rule - The SCMAF Coaching Rule is subject to enforcement upon officials discretion or when coach receives first technical foul. The coaches' box shall be limited to the length of the bench. If a coach is issued a technical foul, the coaches shall be seated on the bench except to substitute a player; to signal players to request a time out; to react to an outstanding play; to replace a disqualified or injured player; to attend to an injured player when beckoned onto the court by an official; or to rise during a time out or intermission between quarters and extra periods. If ejected from the game with two direct technical fouls the coach must sit out the next schedule game. Only two coaches are allowed on the team bench.
  - K. Only the head coach should confer with any game official regarding any decision made. Any other player may be ejected for doing so. This conference may be requested at the first dead ball period following the decision in question.

2. **Violation of the following provisions of the Player's Code of Conduct** shall warrant a minimum of a technical foul, and a maximum of disqualification from further play, at the discretion of the game official.
  - A. NO PARTICIPANT shall lift another teammate or climb onto another teammate for the purpose of gaining a height advantage.
  - B. NO PARTICIPANT shall forcibly throw the ball to the floor in response to any perceived wrong call, decision, error, or misplay.
  - C. NO PARTICIPANT shall intentionally and/or flagrantly initiate contact with an opponent when the ball is dead.
  - D. NO PARTICIPANT shall incite, or attempt to incite, spectators or other players to actively dispute or negatively respond to the decision of any game official.
  
3. **Violation of the following provisions of the Player's Code of Conduct** shall warrant a minimum of player disqualification from further play, and a maximum of a game forfeit by the offending team, at the discretion of the game official.
  - A. NO PARTICIPANT shall at any time lay a hand upon, push, shove, strike, or threaten to strike an official.
  - B. NO PARTICIPANT shall be guilty of fighting, or physical attack as an aggressor, with another player.
  - C. NO PARTICIPANT not actively involved in the game shall leave the bench to engage in fighting or physical confrontation.
  - D. NO PARTICIPANT shall appear for any game in an intoxicated condition, or under the influence of illegal drugs.

NOTE – THE PENALTIES LISTED ABOVE APPLY BEFORE, DURING, AND IMMEDIATELY AFTER THE GAME, AND DO NOT INCLUDE ANY ADDITIONAL PENALTIES, AS MAY BE ASSESSED BY THE HOSTING AGENCY, ACCORDING TO THEIR LAWS, RULES, REGULATIONS OR BY-LAWS.

