

Session #6 U-10 to U-12

Casey Tate kctate021@gmail.com

ORGANIZATION Dribble in grid- Coach Calls Out Command Same Beginning moves. Keep Change of direction-Outside cut, inside cut, pull back, cryuff, heel. Adv add step overs and scissors Also add fake step right, left and both, also fake kick and Step on then go. Add Ronaldo Chop and pull scoop. Juggle Play Freeze Tag Have two lines and half of your team in each. Be 15-20 yards out. They dribble beat the cone then shoot.	 KEY COACHING POINTS Get the kids used to touching the soccer ball w/ all surfaces of the feet. Key is body over the ball plant foot next to the ball and finish towards the goal. Toe should be pointed down, ankle locked and
Same Beginning moves. Keep Change of direction-Outside cut, inside cut, pull back, cryuff, heel. Adv add step overs and scissors Also add fake step right, left and both, also fake kick and Step on then go. Add Ronaldo Chop and pull scoop. Juggle Play Freeze Tag Have two lines and half of your team in each. Be 15-20 yards out. They dribble beat	 W/ all surfaces of the feet. Key is body over the ball plant foot next to the ball and finish towards the goal. Toe
each. Be 15-20 yards out. They dribble beat	the ball and finish towards the goal. Toe
	land on kicking foot. Hit middle of laces.
One line of attackers with balls and one line of defenders without balls the off lines dribbles and tries to beat the defender and shoot into the pug.	Head up, keep the ball close to you, dribble away from pressure or beat them. Vision and awareness of space to go to.
v1 to Goal- Two lines of attackers with balls d one line of defenders without balls the off les dribbles and tries to beat the defender and loot into the goal. Can use two cones as the lal. After 2:30 minutes switch off and def. lay 3 rounds	Key is picking when to pass and when to dribble then using correct surface to pass and receive.
lls and two lines of defenders without balls e off lines dribbles and tries to beat the fender and shoot into the goal. Can use two nes as the goal. After 2:30 minutes switch off d def. Play 3 rounds	Adding an extra defender now the attacker must pick the open player and try to create a 2v1 quickly or a 1v1.
v d dee o a ay	of defenders without balls the off lines dribbles and tries to beat the defender and shoot into the pug. 1 to Goal- Two lines of attackers with balls done line of defenders without balls the off es dribbles and tries to beat the defender and bot into the goal. Can use two cones as the al. After 2:30 minutes switch off and def. by 3 rounds 1 to Goal- Three lines of attackers with list and two lines of defenders without balls off lines dribbles and tries to beat the lines of defenders without balls off lines dribbles and tries to beat the lines as the goal. After 2:30 minutes switch off