

OMAHA SUBURBAN SOFTBALL ORGANIZATION RULES

OSAA General Softball Rules:

All games will be played under the following order of rules:

1. OSAA League Rules
2. OSAA Softball General Rules
3. ASA Fast Pitch Softball Rules

All rules and guidelines set forth may be changed upon the OSAA Board's approval for the benefit of the players involved.

A. BORROWING PLAYERS:

Borrowed players must be OSAA-registered softball players and must wear their own team jersey when playing for another team. A team may borrow players from other teams in their own league or from the league one grade level below them. Borrowed players must be placed in the last open positions of the batting order and are only allowed to play outfield positions on defense. Should regular team players arrive before the end of the game they must replace the borrowed players in the game. Violation of these rules will result in a forfeit.

B. PITCHING:

ASA pitching regulations will apply, but will be liberally enforced in the 2nd – 5th grade leagues as long as the pitcher is not gaining an advantage. It will be strictly enforced in all other leagues. In an effort to develop more pitchers, the following rule applies to the 2nd – 7th grade leagues: Pitchers will be allowed to make appearances in no more than (2) consecutive and a maximum of (3) innings in any game. For purposes of enforcing this rule, an inning of pitching is defined as throwing one pitch during a team's inning on defense. For example, if your pitcher throws one pitch it is deemed an inning.

PITCHING - NOTE: For the 4th – 12th Grade Leagues, if a pitcher hits 2 batters with pitched balls during an inning, at the request of the opposing coach only, the pitcher can be removed from that position. The pitcher is allowed to return to the pitching

position after the inning is complete. If a pitcher is removed a 2nd time, they may not pitch the rest of the game. Please note that once a pitcher hits the 5th batter of the game regardless of innings, they will be removed for the remainder of the game. A maximum of five (5) warm up pitches may be taken between innings and when a pitching substitution is made. The pitcher may play any other position on defense.

C. COURTESY RUNNERS:

Coaches have the option (and are encouraged) to put in a courtesy runner for their catcher only so they are ready for the start of the next inning. The courtesy runner will be the batter who made the previous out. The only other time a courtesy runner may be used is when a player is injured while batting or running the bases.

D. TIEBREAKER:

If the game is tied after the 6th or 7th innings, depending on the league, up to 2 innings of international tiebreaker can be used if time is still on the game clock. The international tie-breaker will be used during tournament play after the time limit or after the 6th or 7th inning, depending on the league.

The International Tie-Breaker Rule is: The offense (team up to bat) starts with a runner at 2nd base with no outs. The runner at 2nd base is the batter who made the last out of the previous inning.