

OFFICIAL NFHS BASKETBALL SIGNALS

Starting and stopping clock Start clock



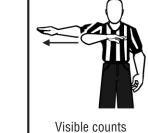
2

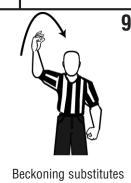
3 Stop clock for jump/held ball

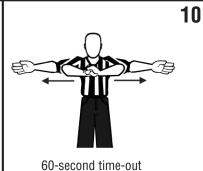


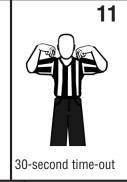


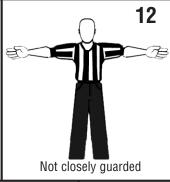












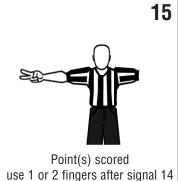
13

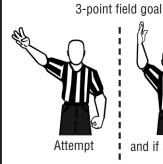
Designated spot



Shooting/scoring









16



Bonus free throw for 2nd throw, drop one arm – for 2 throws, use 1 arm with 2 fingers – for three throws, use 1 arm with 3 fingers



violation