

# ADULT HOCKEY LEAGUE RULES

The Park District of Franklin Park Ice Arena Adult Hockey League follows the rules as stated in the USA/AHAI rule books. The following rules have been set by the Ice Arena Adult Hockey staff in addition to the above mentioned rules.

All game protests and/or questions should be directed to the Assistant Arena Manager and NOT the Arena front counter personnel. This will alleviate any miscommunication and/or misinformation.

## PLAYING RULES:

The Franklin Park Ice Arena Adult Hockey League Staff has the right to dismiss any team or individual based on their conduct anywhere on the premises. **NO SMOKING OR ALCOHOL CONSUMPTION ALLOWED IN THE BUILDING OR PARKING LOT. NO PHYSICAL OR VERBAL ABUSE OF EMPLOYEES OR OFFICIALS WILL BE TOLERATED.**

## Decisions of the Adult Hockey League Staff and Referees are FINAL!

All players must be current USA Hockey members, and must be able to provide proper personal identification at all times. Illegal players, or non-USA registered players will result in the forfeiture of the game. **No player will be allowed to participate in the league unless their USA Hockey insurance forms/payment has been received or proof of USA Hockey insurance provided to league management.**

All players must have matching jerseys with PERMANENT NUMBERS by the first game. Every player must have his/her own jersey/no sharing.

Skaters are allowed to participate on more than one team in the league; but only one level up. Players can not drop down a level! Example: A players cannot drop at all, C players can play up to B, B can play up to A. **This will be strictly enforced!** The league is designed for all teams to be competitive and enjoy themselves, not win at all costs.

A legal lineup to begin a game will consist of 5 skaters and a goalie. All must be present on the ice at the end of the 5 minute warm up. **Full gear is required.** Full facemasks and mouth guards are highly recommended. Games consist of three 14 minute periods.

Running time may be initiated in the third period if: 1) a 5 goal differential is obtained or the clock will run until the differential is decreased to 4 goals, or 2) the supervisor on duty determines the game is running over its allotted time slot of 1 hour and 20 minutes. No player is allowed on the ice until the Zamboni is finished and the Zamboni doors are CLOSED. The scorekeeper will signal the horn when the players may take the ice. A two minute bench minor can be assessed for players not waiting.

Standings are based on Total Points, Wins, Goals For, and Goals Against.

Red line icing is in effect for all divisions.

Protest must be noted on the game score sheet by the protesting team. Within 48 hours of the protest the captain must submit a written statement of the protest and a \$100 fee. The League Staff will act upon the protests within 72 hours of receiving the statement and fee.

**FIGHTING WILL NOT BE TOLERATED!** Any player receiving **any** penalty for FIGHTING will be immediately removed from that game and will receive **an additional three (3) game suspension**. A player receiving a 3rd Man In penalty will be removed from that game and receive **an additional three (3) game suspension**. Anyone leaving the bench to join in an altercation will be removed from the game and receive **an additional three (3) game suspension**.

All game misconducts will carry a one game suspension.

Five minute majors will result in immediate removal from that game. A game misconduct will also be assessed by the referee resulting in a one game suspension.

Anyone receiving a Match Misconduct will receive **a 30 day suspension** from the AHL. A Match Penalty will result in **a one year suspension and an additional one year probation**. (Please note: AHAI/USA Hockey rules are also in effect.)

Any unsportsmanlike conduct by a player towards the crowd, Arena staff, referees, or minor officials will carry **a minimum 3 game suspension** upon review by the League Staff.

A player suspended in one division **CANNOT play** in any other division until the suspension is served. Any team receiving 15 penalties in a game will forfeit the game. No scrimmaging will be allowed. Any player receiving 5 penalties in a game will receive a game misconduct.

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