

# 2013-14 RULES AND REGULATIONS MANUAL

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# 2014 ONTARIO CUP PROVINCIAL CHAMPIONSHIP DATES AND LOCATIONS

Age Category	Date	Location
U10 Novice Girls	March 21 – 23	Whitby
U11 Atom Girls	March 21 – 23	London
U10 Novice Boys	March 28 - 30	Burlington
U11 Atom Boys	March 28 – 30	York North
U12 Major Atom Girls	April 4 – 6	London
U12 Major Atom Boys	April 4 – 6	Niagara
U13 Bantam Girls	April 11 – 13	Windsor
U14 Major Bantam Girls	April 11 – 13	Brampton
U13 Bantam Boys	April 25 – 27	Kingston
U14 Major Bantam Boys	April 25 – 27	Toronto
U15 Midget Girls	May 2 – 4	London
U16 Major Midget Girls	May 2 – 4	Niagara
U17 Juvenile Girls	May 9 – 11	Sudbury
U19 Junior Women	May 9 – 11	Kitchener-Waterloo
U15 Midget Boys	May 23 – 25	Burlington
U16 Major Midget Boys	May 23 – 25	Kingston
U17 Juvenile Boys	June 6 – 8	Whitby
U19 Junior Men	June 6 – 8	Kitchener-Waterloo

## 1. 2014 Ontario Cup Provincial Championship Timelines

## 1.1 Team Registration Deadlines:

Date	Age Category	
December 31, 2013	U10 Novice to U14 Major Bantam Boys	
	U10 Novice to U19 Junior Girls	
April 1, 2014	U15 Midget Boys to U16 Major Midget Boys	
May 1, 2014	U17 Juvenile Boys to U19 Junior Men	

**Note:** Adding any player past the specified deadline will require an approval from our player exemption committee. See section 5.5 on how to request for a player exemption. Teams are responsible for the proper registration of each players. See 3.2 for player registration.

## 1.2 Ontario Cup Registration Deadlines:

Date	Age Category	
January 31, 2014	U10 Novice to U14 Major Bantam Boys	
	U10 Novice Girls to U19 Junior Women	
April 1, 2014	U15 Midget Boys to U16 Major Midget	
May 1, 2014	U17 Juvenile Boys to U19 Junior Men	

# 1.3 Ranking and Seeding Deadlines:

Age Category	Results Deadline for Final Rankings	Final Rankings
U10 Novice Girls	March 5	March 9
U11 Atom Girls	March 5	March 9
U10 Novice Boys	March 12	March 16
U11 Atom Boys	March 12	March 16
U12 Major Atom Girls	March 19	March 23
U12 Major Atom Boys	March 19	March 23
U13 Bantam Girls	March 26	March 30
U14 Major Bantam Girls	March 26	March 30
U13 Bantam Boys	April 2	April 6
U14 Major Bantam Boys	April 2	April 6
U15 Midget Girls	April 16	April 20
U16 Major Midget Girls	April 16	April 20
U17 Juvenile Girls	April 23	April 27

U19 Junior Women	April 23	April 27
U15 Midget Boys	April 30	May 4
U16 Major Midget Boys	April 30	May 4
U17 Juvenile Boys	May 21	May 25
U19 Junior Men	May 21	May 25

### 2. Reminders for 2013-14

## 2.1 Bi-Weekly Computerized Rankings

Starting with the U13 Bantam age category, Ontario Basketball will be publishing monthly computerized rankings for the 2013-14 season. A communication will be emailed to all head coaches regarding dates when the computerized rankings will be published.

By increasing the frequency of team rankings teams will be aware of their position and be able to schedule games accordingly in order to either improve their ranking or play other teams of similar strength.

#### 2.2 <u>Team Registration</u>

Teams will not be **fully registered** until all three items have been completed.

- 1. Player or coach is registered in our online system
- Player or coach have paid the membership fee (\$20 per player and \$45 per coach)
- 3. Player or coach have signed the team roster form and submitted to Ontario Basketball for approval

Rosters must be submitted before the registration deadline listed in section 1.1. Teams are recommended to submit their signed team roster as early as possible in order to secure all their players for the upcoming season.

Send signed team rosters to <u>mbarbin@basketball.on.ca</u> or (416)477-8120.

Coaches login will not be provided until teams are fully registered and approved by Ontario Basketball, and signed team rosters have been received. Coaches login details will be emailed directly to the head coach, as listed on the team's registration page.

#### 2.3 OBA Selected Game Paraments by Age Group

Age Category	U10	U11 – U12	U13 – U14	U15 – U19
Free Throw Line	13'	15'	15'	15'
3 point shot	Not in use	NFHS	NFHS	NFHS
If multiple lines		19.75′	19.75′	19.75′
exist, use as per indicated order/preference		FIBA old 6.25m FIBA new	FIBA old 6.25m FIBA new	FIBA old 6.25m FIBA new
No charge semi-	Not in use	6.75m Not in use	6.75m Not in use	6.75m Not in use
circle	Not in use	Not in use	Not in use	Not in use
Restricted Area	New FIBA	New FIBA	New FIBA	New FIBA
(key)	Rectangle or	Rectangle or	Rectangle or	Rectangle or
	NFHS (one	NFHS (one	NFHS (one	NFHS (one
	spot up on	spot up on	spot up on	spot up on
	free throws)	free throws)	free throws)	free throws)
Shot clock	Not in use	Not in use	Not in use	24 second
Young Player	In Use	In use	Not in use	Not in use
Rules				
Allowable Type of	Person-to-	Person-to-	No restriction	No restriction
Defense	person full	person full		
	court	court		
Equal	In use	In use	Not in use	Not in use
participation				
Drop back Rule	15 points or	15 points or	20 points or	Not in use
	more	more	more	
Closely guarded	See below	See below	See below	See below

(From November, 2012)

## **Closely Guarded**

When there is no shot clock in use for the game, the NFHS Closely Guarded Rule is in effect. The intent is to create the competitive balance between offense and defense that is inherent if the shot clock were in use. The NFHS closely guarded rule, definitions and guidelines are different than the FIBA closely guarded rule, definitions and guidelines and will be enforced as per NFHS without any modification. The rule can be found in the 2012-13 FHS Basketball Rules Rule 4 Section 10 and is cited below:

A closely guarded situation occurs when a player in control of the ball in their team's frontcourt, is continuously guarded by any opponent who is within six feet of the player who is holding or dribbling the ball. The distance shall be measured from the forward foot/feet of the defender to the forward foot/feet of the ball handler. A closely guarded count shall be terminated when the offensive player in control of the ball gets their head and shoulders past the defensive player.

# 3. Registration

For more information including step-by-step directions for registering a team, review the *Club Administration and Registration Guide* on the Ontario Basketball website.

#### 3.1 Teams

Every team must be registered online using the Club Login system and must submit their team roster form and fees to Ontario Basketball prior to their first game of the season.

It is important to note that the insurance coverage is not in effect until the team is fully registered with Ontario Basketball. This means:

- 1. The coach or player is registered online
- 2. Membership fee has been paid
- The coach or player has signed the team roster form and have been approved by Ontario Basketball.

Once payment for all players, coaches and team fees have been completed, the team will be posted as a registered team on the OBA website under 2013-14 Registered Teams.

# 3.2 Individuals

All head coaches, assistant coaches, and players participating in Ontario Basketball events and/or signed to an Ontario Basketball team roster are required to become members of OBA using the online club login.

It is required that a birth certificate for each player be stapled to a copy of their membership form and kept on file with the team or club contact. In the case of a complaint about a player's age and/or player's authenticity, the team contact will be required to supply Ontario Basketball with a birth certificate and/or another picture ID containing their birthdate.

Any participants signed to an Ontario Basketball team roster must be residents of the province of Ontario.

Any changes in membership information (i.e. address change) must be completed online immediately to ensure all membership is accurate.

All registered members (coaches and players) must have a valid, personal email address attached to their profile. A generic club email address will not be accepted and will deter a roster from being officially "approved".

#### 3.3 Athlete Contract

All players signed to a team roster form and a member of OBA must sign an athlete contract agreeing to abide by a set of guidelines for the entire season. It will be club and coaches' responsibility to distribute an athlete contract to each player. The player is required to complete the athlete contract and return it to the club. All contracts are to remain on file with the club. Contracts may be found through their club's login (News/Douments).

## 3.4 Coach Contract

All coaches signed to a team roster form and are a member of OBA must sign a coach contract. The coach contract provides guidelines to abide by to ensure a positive development experience for all the athletes they coach.

It is the club's responsibility to distribute and collect contracts from all coaches within their club and all contracts are to remain on file with the club. Contracts may be found through their club's login (News/Douments).

**Note:** Ontario Basketball highly encourages and suggests that each club perform a police check for each of their volunteers.

# 3.5 Adding Players Before Deadline

Players may be added to a team registration after it has been submitted before the registration deadlines listed in section 1.1. Teams are not permitted to drop any player(s) from the team registration form to make space for player additions once the team roster has been submitted to Ontario Basketball.

Any player addition before the team registration deadline will only be official when player information is registered and entered online, the fee is paid and new roster form with the new player's signature has been submitted to OBA.

Adding a player past the registration deadline will require an approval from the player exemption committee. Only after the approval of the committee will Ontario Basketball provide a player add form to the individual. The player add form will only be used for players being added passed the registration deadline. Teams wishing to add players after the registration deadlines must follow the request for exemption procedures in section 5.5.

#### 3.6 Transfer Policy

To review the transfer policy see Appendix B. Clubs and teams are encouraged to submit a formal complaint to the Commissioner, Fair Play and Resolution should they find anyone in violation of this policy.

#### 3.7 Ontario Basketball Age Categories

Category	Age	Year of birth
U10 Novice	Under 10 as of January 1, 2014	2004 or later
U11 Atom	Under 11 as of January 1, 2014	2003 or later
U12 Major Atom	Under 12 as of January 1, 2014	2002 or later
U13 Bantam	Under 13 as of January 1, 2014	2001 or later
U14 Major Bantam	Under 14 as of January 1, 2014	2000 or later
U15 Midget	Under 15 as of January 1, 2014	1999 or later
U16 Major Midget	Under 16 as of January 1, 2014	1998 or later
U17 Juvenile	Under 17 as of January 1, 2014	1997 or later
U19 Junior	Under 19 as of January 1, 2014	1995 or later

# 3.8 Team Roster Form

The team roster form should be submitted immediately after the teams register online. All clubs are now required to print their team roster form from the online club login. Coaches will not receive their login until a completed team roster form has been signed and approved by OBA

Coaches must contact club administrators for club login information and follow the steps to complete all registration requirements, as follows

Select "Teams" on the left menu and select the team.

- Click "Print Roster" located at the top right corner.
- This will produce a pop-up window with a formatted roster page.
- Send signed team rosters to <u>mbarbin@basketball.on.ca</u> or fax to OBA at (416) 477-8120.

## 4. National Coaching Certification Program (NCCP)

In order to qualify to coach in the 2013-14 season, coaches must meet certain National Coaching Certification Program (NCCP) requirements. Any coach with previous experience in an Ontario Basketball club must be fully **CERTIFIED** prior to the Ontario Cup Championships.

All first year coaches will be required to enroll and take a Learn to Train NCCP course at the beginning of the season and have it fully completed by the Ontario Cup Championships.

Required coaching certification			
Level Head coach Assistant coach			
U10 Novice to U12 Major	Level one or	Learn to Train	
Atom Teams	Learn to Train		
U13 Batnam to U19	Level two or	Learn to Train	
Junior Teams	Train to Train		

By attending a clinic, a coach becomes officially "**TRAINED**". A coach is not fully "**CERTIFIED**" until they have a completed their practical evaluation.

Ontario Basketball recommends that coaches check the Ontario Basketball website for a comprehensive list of upcoming NCCP clinics. This can be found under the "COACHING" tab, then by selecting the specific level of coaching required.

Contact Michael Selliah, <u>mselliah@basketball.on.ca</u> for assistance with coaching questions and to host a clinic.

**Note:** Be advised that as of the 2013-14 season, the "manager" position will no longer be included on the team rosters. Teams are more than welcome to have a manager dealing with their administration however, this "manager" position will not permit an individual to sit on the bench during Ontario Basketball sanctioned events. Only individuals with the required coaching certifications will be permitted to be on the bench.

## 5. Ontario Basketball Team Rules & Regulations

OBA rules apply to all age categories for any sanctioned game.

#### 5.1 Team Playing Requirements

Age Category	Minimum Number of Players Required	Maximum Number of Players Allowed
U10 Novice to U12 Major Atom	10	15
U13 Bantam to U19 Junior	10	15

For U10 Novice to U12 Major Atom age groups games can start with less than the minimum number of players. However, if this occurs, the game result will be considered a 2-0 loss for the team that does not meet minimum playing requirements. A team exemption request will not be accepted by Ontario Basketball for U10 – U12 teams with nine players on the team.

For U13 Bantam to U19 Junior age groups, none of the Ontario Basketball games will start without the minimum number of players required. The game will be considered a 2-0 forfeit if playing requirements are not met.

See section 7.2 for game forfeiture rules.

# 5.2 Mixed Teams

In all age categories, teams may compete with boys and girls on the same team, but must compete in the boys' division.

# 5.3 Performance Bonds & Failure to Appear Policy

Any team that withdraws or fails to appear for a sanctioned tournament and/or the Ontario Cup (after the release date of the tournament draw) will be subject to sanctions.

Such sanctions will be implemented as follows:

#### First occurrence:

 The club's performance bond will be forfeited and the monies will be divided equally among the team(s) in question who were scheduled to play.

- A performance bond equaling the dollar amount originally bonded must be immediately replaced by the affiliated club. Failure to do so will disqualify all other teams from the club in question from the current year's provincial championship tournaments.
- The performance bond for the organization in question and the club for which the coach is coaching, if different from above, will be raised the following year.

#### Second occurrence:

- The replacement performance bond will be forfeited and the monies will be divided equally among the teams which the team in question was scheduled to play, the hosting club and Ontario Basketball.
- The performance bond of double the original bond amount must be immediately replaced by the affiliated club. Failure to do so will disqualify all other teams from the club in question from the current year's provincial championships.
- The affiliated club will be suspended from OBA sanctioned tournaments and provincial championships for a period of one year.

## 5.4 Temporary Call Up

Any team requesting the use of younger players from within their own club must complete the Temporary Call-Up Permit. This permit must be recieved by OBA 48 hours before the start of the sanctioned game/tournaments. Requests should only be sent if a team is unable to meet the minimum player requirements for their respective age group. The application will not be reviewed if the team meets the team minimum requirement. Contact Tyler Harding (tharding@basketball.on.ca) to receive the form.

Players are permitted to be called up:

- 1. For a maximum of two league/exhibition games or
- 2. One sanctioned tournament with an older- aged team

If a player exceeds the maximum, they will be required to play up for the remainder of the season.

Teams are permitted, subject to the tournament host's approval, to participate in one sanctioned tournament or two league/exhibition games at an older- age group during the basketball season. Any teams participating in more than one sanctioned tournament will be required to play at the higher age level for the remainder of the season including provincial championships.

#### 5.5 Request for Exemption

The Request for Exemption process is intended to provide Ontario Basketball members with a procedural mechanism to request an exemption or exemptions from any rule or regulations published annually in the Rules and Regulations manual.

This process is intended to be used in exceptional circumstances. Any decision of the Request for Exemption Committee in accordance with this policy is final and binding. Any requests that are denied are not subject to further review or appeal.

This Policy Applies to all members of Ontario Basketball.

Exceptions to the policy: A member cannot file a request for exemption against the following rules and regulations:

- Final ranking and seeding results.
- · Transfer policy.

#### To request a player exemption:

- Contact Kelly Lafontaine (<u>klafontaine@basketball.on.ca</u>), Manager, Clubs and Competitions, to receive the Request for Exemption Application Form via email.
- 2. Complete and provide full details and submit the form along with payment to Ontario Basketball. If the application lacks information and details, the form will be sent back to the applicant.
- A completed form will be sent to the Chair of the Request for Exemption Committee.
- 4. Once a decision has been finalized. Ontario Basketball will contact the applicant and provide them with the committee's decision.

## 6. Sanctioned Tournaments

For sanctioned tournament hosting information visit the Ontario Basketball website under "Clubs and Competitions – Sanctioned Tournaments."

## 6.1 Participation Requirements

No team shall be permitted to play in a different age category (i.e., U16 Major Midget against U17 Juvenile) in a sanctioned tournament, unless it

has been granted by the host and have been approved by Ontario Basketball.

A written consent from OBA will be granted for sanctioned tournaments if a team withdraws from the tournament 24 hours prior to the start of the first scheduled games and if the host has exhausted all other possibilities of finding a team of the same age category.

Violation of this rule and process may result in ineligibility of the team playing in a different age category and/or withdrawal from the Ontario Cup.

## 6.2 Withdrawal

If a team withdraws seven days or less prior to the start date of a sanctioned tournament, the tournament organizer is entitled to keep any deposits or registration fees that have been paid in advance to secure the withdrawing team's position in the tournament, with the following exception:

- If a team withdraws from a tournament because OBA has removed sanctioning status due to non-compliance of sanctioning rules, the tournament organizer must return all deposits and/or registration fees to the withdrawing Ontario Basketball team.
- If a tournament provides a final draw six days or less prior to the start date of a sanctioned tournament and a team withdraws, the tournament organizers must return all deposits and/or registration fees to the withdrawing Ontario Basketball team.

#### 6.3 Blackout Tournament Dates

OBA will not be sanctioning any tournaments on the following dates:

Dates	Reason
April 18–20, 2014	Provincial Team Open Tryouts

Last weekend to hold sanctioned tournaments:

Age Category	Dates
U10-U11 Girls	February 28 – March 2
U10-U11 Boys	March 7 – March 9
U12 Girls & Boys	March 14 – March 16
U13-U14 Girls	March 21- March 23
U13-U14 Boys	March 28 – March 30
U15-U16 Girls	April 11 – April 13

U17-U19 Girls	April 18 – April 20
U15-U16 Boys	April 25 – April 27
U17-U19 Boys	May 16 – May 18

**Note:** A tournament will not receive sanctioning if it is proposed to be scheduled in the same host location and at the same time as an Ontario Cup Championship weekend.

Contact Tyler Harding (<a href="mailto:tharding@basketball.on.ca">tharding@basketball.on.ca</a>) for any additional questions on sanctioned tournaments.

#### 7. Ontario Basketball Game Rules

#### 7.1 Overview

All sanctioned OBA games will be governed by FIBA (International Basketball Federation), whose rule books are adopted for use at all OBA sanctioned games and tournaments. OBA has added and made certain modifications to the FIBA rules including components of the FIBA Mini Manual for U10-U12 division games in order to meet the needs of the young players and its members. The rules and modifications for each specific age category can be found in each age category's rules and regulations section.

Each Ontario Basketball game must be refereed by two OABO officials and assigned through the local officials' board.

## 7.2 **Game Forfeiture**

A 15-minute grace period from the scheduled start of the game will be granted for a late team.

- At a sanctioned tournament, the tournament convener shall decide if a forfeit after the 15-minute grace period has expired.
- At the Ontario Cup Provincial Championship, OBA shall decide if a forfeit is to be called after the 15-minute grace period has expired.
- Teams arriving in the 15 minute period will be permitted a five minute warm-up to prevent injury.

In a forfeited game, the score shall be recorded as 2-0. If both teams forfeit (due to insufficient players), the score shall be recorded as 0-0.

## 7.3 Time-Outs

Each team receives:

- Two 60 second time-outs in the first half.
- Three 60 second time-outs in the second half.
- Any unused time-outs do not carry over into overtime periods.
- One time-out per overtime period is granted.

## 7.4 Free Throws After Time has Expired

Free throws shall be attempted after time has expired in the last period of the game provided a foul occurs:

- So near the expiration of time that the timer could not stop the clock before game time had expired; or
- After time expired but while the ball as in flight, during a try or tap for a field goal.

## 7.5 Team Jerseys

The team with the higher seeding is considered the home team, therefore will wear the light/home jersey.

## 7.6 Team Benches

The team with the higher seeding is considered the home team, therefore will have the option of selecting which bench they would prefer to sit on.

# 8. Ontario Cup Rules & Regulations

## 8.1 Tournament Format

For the 2013-14 season, "Division 1" will use a 16 team tournament draw format. The remaining divisions and all of the U10 Novice to U12 Major Atom divisions will use an 8 team draw. New this year, the draw formats will be changed from the previous round-robin style to a double elimination tournament (which will include a "consolation" draw to ensure all teams receive a four game minimum.

All Ontario Cup division breakdowns are done by the ranking and seeding committee and will be published online at <a href="www.basketball.on.ca">www.basketball.on.ca</a> under the Clubs and Competition section. Divisions and schedules are posted online

once confirmed after each respective final ranking meeting. See section Section 10 *Ranking & Seeding* for more information.

Once the schedule is released possible changes may occur due to uncontrollable circumstances. Ontario Basketball will make every effort to communicate any changes made and therefore ensure the contact information provided on the Team Roster Form is accurate and an emergency contact number where team coaches can be reached is included All teams are responsible for checking their schedule on Thursday and Friday of the tournament weekend to confirm any possible changes.

#### 8.2 Team Registration Fee

All teams wishing to participate in the Ontario Cup must register online and submit payment to Ontario Basketball prior to the published deadline for their given age category. The Ontario Cup team registration fee is:

\$450.00 for U10 Novice to U14 Major Bantam \$475.00 for U15 Midget to U19 Junior

## 8.3 <u>Team Participation Requirements</u>

#### **U10 Novice**

- Play a minimum of six games against OBA teams
- Play four different OBA teams
- Play two games against teams outside region
- Play in one sanctioned tournament

# U11 Atom Girls to U19 Junior Women U11 Atom Boys to U14 Major Bantam Boys

- Play a minimum of 10 games against OBA teams
- Play five different OBA teams
- Play two games against teams outside region
- Play in one sanctioned tournament

# U15 Midget Boys to U19 Junior Men

- Play a minimum of eight games against OBA teams
- Play five different OBA teams
- Play two games against teams outside region
- Play in one sanctioned tournament

All teams must play the minimum number of games within their age category. Teams that fail to play the minimum number of games before the

final rankings meeting will not be ranked and therefore not be permitted to participate in the Ontario Cup. A refund will be provided less a \$150.00 administrative fee. Teams looking for an exemption on this rule can go through the request for exemption process before the final ranking results submission deadline for the specific age group.

All teams must play the minimum number of games using only players listed on their OBA roster. Games against teams from other provinces, countries, high schools or elementary schools do not count for ranking purposes.

#### 8.4 Player Participation Requirements

All registered players listed on the team roster must play a minimum of three sanctioned games with their team prior to the final submission of results deadline in order to be eligible to participate in the Ontario Cup.

Coaches will be asked to provide scoresheets should any question arise on whether a player has met their participation requirements.

#### 8.5 Team Results

Teams must submit all scores using the online team results system at <a href="https://www.basketball.on.ca">www.basketball.on.ca</a>. It is mandatory to report all game scores against Ontario Basketball teams. It is recommended the coach report all scores within 72 hours of the game taking place to ensure proper ranking.

All team results submitted will then be posted on the team page and available for the Ranking and Seeding Committee to access.

The ranking committee will only rank teams based on the results entered into the OBA results system. Coaches must ensure to properly enter results after each game in order for the committee to properly rank teams.

## 8.6 Withdrawal

Teams withdrawing between the Ontario Cup registration deadline and the final results submission deadline in a respective category will be refunded the team registration fees, less a \$150.00 administrative fee.

Teams withdrawing after the final ranking date will be penalized according to the Performance Bond and Failure to Appear Policy. Teams are responsible to indicate that they will not be participating in the Ontario Cup, It is also the team's responsibility to let OBA know if they have been accidently ranked during the final ranking process. Teams that have been ranked because they have not indicated to Ontario Basketball their intention not to play in the Ontario Cup maybe subject to sanctions.

Teams intending to withdraw from the Ontario Cup should notify Kelly Lafontaine, Manager of Clubs & Competitions immediately in writing by email at klafontaine@basketball.on.ca.

# 9. Ranking & Seeding

Final ranking results will only be emailed to the head coaches after final rankings meeting. Clubs must ensure that proper emails are entered into team information page. There will be a 24 hour window to appeal.

**Note:** OBA will not accept any appeals to move up or down within a division. However, if the team has been placed in the wrong division provide detailed reasons (game results) why the team should be moved up or down.

## 9.1 **Team Tracking**

It is the responsibility of every team contact/head coach to input game results for their team and ensure all team results are posted and are accurate before their respective ranking and seeding meetings.

All game results are to be posted through the coach login: http://www.basketball.on.ca/coach/login

Login for coaches will be sent upon receipt of the 2013-14 signed team roster form. The winner of each Ontario Basketball game is responsible for entering the score online. However, if the result has not been posted within 48 hours the opposing team can enter the game results.

# 9.2 Failure to Submit Results and Falsification of Results

Teams that fail to submit results will be listed as N/R (Not Ranked) for the initial ranking meeting. If results are not posted for the final ranking meeting, the team will not be permitted to compete in the Ontario Cup.

Failure to submit all game scores or falsification of information by a coach is a serious offence and will result in a sanction under the Fair Play Policy.

## 9.3 Bi-Weekly Computerized Ranking

Ontario Basketball will be publishing monthly computerized rankings starting with the U13 bantam age group. The top 25 teams in each age category will be ranked each month leading up to it's respected Ontario Cup. For example: U13 Bantam Girls – First computerized ranking will be in January, second one will be in Febuary leading up to March with the final ranking.

#### 9.4. Final Ranking Appeals

Teams will have a 24-hour period that coaches may respectfully submit an e-mail outlining any possible errors in the posted rankings.

**Note:** If the team is on the "bubble" (ie. seeds seven or eight) and have a chance to move out or up a division send an appeal to OBA.

If no e-mail is received by the end of the 24-hour period then no changes will be made to the final rankings. Once all concerns are addressed, the final rankings will then be posted on Wednesday following the ranking meeting.

- April 18 U15 and U16 Girls' final ranking meeting.
- April 19 at 5:00 p.m. Final rankings are emailed to head coaches
- April 20 at 5:00 p.m. Deadline to voice ranking concerns
- April 21 at 5:00 p.m. Final rankings are re-posted. (Ontario Cup draws will be posted on the website shortly after)

**Note:** Ontario Basketball reserves the right to make ranking and seeding changes for the equality of any Ontario Cup division.

# 9.5 Criteria for Ranking and Seeding

It is important to note that not one ranking criteria weighs over another. OBA and it's committee members approach each rankings in a holistic level, coming both from a qualitative and quantitive angle, taking head-to-head results, win-loss record, opponent's record, strength of schedule and opponent's schedule, league results, etc. into consideration.

All appeals must be sent via e-mail to Mike Barbin (mbarbin@basketball.on.ca) and Chris Barron (cjbhoops@yahoo.com).

# **Appendix A: OBA Official Complaint Form**

Submit Contact	-			
Club Na				
Phone:		( )	Email:	
Date of	Submission:	M / D / Y	/	_
Compla	aint being su Name:	ıbmitted against:	:	
	Player: ○ Club Name:	Team Official: O	Club: O	
Descrip	otion of Misc	conduct:		
* Using	"Schedule B	" of the Fair Play I	Policies and Procedures,	indicate the
specific	'description	of misconduct' tha	at best reflects the compla	aint.
Exampl	e:			
Miscond	duct	2.2		
number	:			
Descrip	tion:			
Team C	Official engage	es in a fight outsid	de the definition of the gai	me but within
the juris	diction of the	game managem	ent committee.	
Miscon	duct numbe	r:		
Descrip	otion:			
Provide	e a brief sum	nmary of the com	nplaint:	
○ Addit	ional informa	ition to support co	mplaint included.	

This form, along with all other documentation, must be sent to:

Commissioner, Fair Play and Resolution Email: <a href="mailto:dhurley@basketball.on.ca">dhurley@basketball.on.ca</a> Fax: (416) 477-8120 Mail to: 55 Gordon Street, Suite 2A, Whitby, ON, L1N 0J2

For a full form visit the Ontario Basketball website.

## **Appendix B: OBA Transfer Policy**

#### Purpose:

This policy encourages players and their families to make careful and informed choices about selection of teams and clubs. It promotes commitment and respect among players, coaches and teams. This policy also enables OBA, as a governing body, to ensure fair competition among its member teams and to uphold the values of equity, opportunity, and accountability for its members.

#### Application:

This Policy applies to all youth players and to all coaches of youth teams in the OBA system. This policy does not apply to: adult players as defined by Ontario Basketball; youth players who have never previously registered with an OBA team / club; or youth players changing teams within the same club.

#### Joining a team:

Players join a team by signing an Ontario Basketball roster. When executed, rosters are submitted to Ontario Basketball. Upon the execution of a roster and its submission to Ontario Basketball, the player had deemed to have joined the team and is thus committed to play for that team for the season. Once a player has signed a roster, he or she may not be removed from it except for disciplinary reasons, which are documented in writing.

## Timing:

The OBA year is divided into two parts. The 'seasonal commitment period' begins when a player signs a roster and ends on the day following the completion of the Ontario Cup tournament for the player's age group. The 'free agency period' begins when the 'seasonal commitment period' ends and continues until the player executes a roster for the next season.

## Responsibilities of players

During the seasonal commitment period, a player must play for the team they have joined and may not join another team, unless:

- The team or club they have joined folds
- Criminal charges are brought against personnel within the team or Club they have joined
- The player's family relocates outside the area served by the team or club they have joined (such a relocation must be substantiated through appropriate legal documentation).
- And situations under the discretion and approved by Manager of Clubs and Competitions and Executive Director.

A player who has been removed from a roster for disciplinary reasons may not join another team during the seasonal commitment period.

#### Responsibilities of coaches

During the seasonal commitment period, coaches may not engage in discussions with players or their families about recruiting players to play for their teams or clubs; engage in such discussions only during the free agency period. For the purposes of this policy, the term 'discussions' refers to verbal communication in-person or by telephone, as well as all forms of electronic discussions such as through e-mail or other social networking sites.

#### Breaches and penalties

Any person who is aware that a coach or player is in breach of this policy may report such a breach by means of a written complaint to the Chair of the Fair Play Committee of OBA ('Fair Play Commissioner')<sup>1</sup>. The Fair Play Commissioner will lead an investigation of all complaints received and will convene a panel of Fair Play Committee members to review. The Fair Play Committee shall be composed of not fewer than five members of OBA.

The Panel and Commissioner will make a determination as to whether this Policy has been breached, and the resulting penalty.

In the event a coach is found to have breached this Policy, the following penalties will apply:

- First offence up to one-year suspension from all OBA-sanctioned activity.
- Second offence up to three-year suspension from all OBAsanctioned activity.
- Third offence up to five-year suspension from all OBA-sanctioned activity.

In the event a player is found to have breached this policy the following penalties will apply:

- First offence suspension for the balance of the OBA competitive season.
- Second and subsequent offences suspension for the balance of the OBA competitive season and for the next season.

The decisions of the Fair Play Commissioner and the Panel will be in writing and will be final and binding upon all Ontario Basketball members (player, coach and Club).

# Appendix C: FIBA Rule Modifications

FIBA Rule	Will Be Enforced As Follows					
Court And	Court And Equipment					
Art. 2 Court markings – If FIBA markings are there, play them, if not play what's there.	OBA sanctioned games and tournaments will use FIBA key. Where FIBA Key is not available use NFHS.					
	ams					
Art. 4.1.2. A team member is entitled to play when his or her name has been entered on the score sheet before the start of the game and as long as he/she has neither been disqualified nor committed five fouls.  Art 4.2. Each team shall consist of no more than 12 players including a	A player whose name has not been added to the score sheet may be added after the prescribed deadline without penalty. In equal participation age groups, the added player must meet minimum required shifts.  Teams may be comprised of up to 15 members.					
captain.  Art 6.2. The captain shall, immediately at the end of the game, inform the referee if his or her team is protesting against the result of the game and sign the score sheet in the space marked "Captain's signature in case of protest"  Art. 7.8 The captain shall act as coach if there is no coach, or if the coach is unable to continue and there is no assistant coach on the score sheet. If the captain must leave the playing court, they may continue to act as coach but must leave following a disqualifying foul, or if unable to act as coach because of injury, his substitute	Game protests shall be administered in accordance with established Ontario Basketball protocols. The head coach will sign the score sheet in lieu of the Team Captain in cases where a protest is being launched.  This rule will apply only where the captain has reached the age of majority, i.e., 19. In all other cases, a parent or adult supervisor qualified to coach at the level in play, must be present on the bench for the game to continue.					
as captain may replace him as coach.						
	The interval between quarters will be 1					
Art. 8.2. The interval between quarters will be 2 minutes  Art. 8.3. The halftime intervals will be 15 minutes.	The interval between quarters will be 1 minute.  OBA sanctioned games will continue to provide a minimum of 5 minutes or maximum of 10 minutes at half.					
Art. 8.4. There shall be an interval of 20 minutes before the game is scheduled to play.  Art 8.7. Extra periods will be 5 minutes.	Ontario Basketball sanctioned games will provide a minimum of 5 minutes for warm-up. If time permits: 10 Minutes.  Extra periods will be four minutes.					
Viola	tions					
Art. 27 – Closely guarded player rule	Will be enforced in age groups that do not use a shot clock as per the NFHS closely guarded rule.					

# **Appendix D: Age Specific Rules**

## **U10 NOVICE RULES AND REGULATIONS**

## **Playing Court Dimensions**

Minimum: 44' x 74' Maximum: 50' x 84'

Free Throw Line: 13' Three-Point Line: Not in effect

Ball Size: 5

#### Game

The Equal Participation rule (9.3) will be in effect for the entire game.

- The game will be eight periods with each period being four minutes in length.
- The time between period four and period five is halftime.
- Period's two to eight will start in the direction of the possession arrow and The throw-in shall be from out-of-bounds straddling the centre line extended, opposite the scorer's table. Players taking the throw-in shall be positioned straddling the division line.
- During the game, substitutions will only occur at the end of each period, with the exception of the eighth period, when open substitutions will be allowed
- Substitutions are permitted for medical reasons at any time if an injury occurs during the eight periods.
- A player who leaves a shift due to injury or medical reasons shall not return to the game during the same shift (see 9.5 for more detail).
- In the event a player fouls out, the team is permitted to continue with less than ten players without forfeiting.
  - Any incident where a team has player(s) intentionally foul out to gain competitive advantage will be investigated by the Commissioner, Fair Play. Discipline could include but is not limited to suspensions and/or fines.

# **Players Equal Participation Rule**

- The equal participation rules were formulated with the best interests in mind of the children playing the game at the U10 Novice level.
- Every child who is registered and has signed the team roster form must participate under the equal participation rules. Every coach is expected to respect the intent of these rules and adhere to them.

- Coaches are required to provide playing time for all players present at the game who have been registered with Ontario Basketball. This rule will be in effect for the entire game.
- Each eligible player must play the minimum number of shifts required prior to the start of the eighth and final shift. See chart in section 9.4. Any time played during the eighth period will not count towards a player's minimum number of shifts required.
- All U10 Novice teams must abide by this rule for all Ontario
  Basketball games including exhibition games, sanctioned
  tournaments and the provincial championships. If any team is found
  with a player(s) shift totals that do not meet the minimum number of
  shifts per player, this game will be considered a forfeit game (2-0).
- It is the responsibility of all coaches to check the score sheet for accuracy of shift tracking. If there is an error, both coaches must attempt to resolve the issue before leaving the facility.
- Should a violation in equal participation occur, it is the responsibility
  of the coach to raise this issue with the tournament convener or at
  the Ontario Cup with an OBA official.
- If a violation has occurred, teams are still required to finish playing the game and any further action regarding penalty will be handled afterwards.

# Minimum Shifts Required for U10 Novice

Number of Players	Min. Shifts per Player	Max. Shifts per Player
15	2	4
14	2	4
13	2	4
12	2	4
11	3	4
10	3	4

**Important Note:** Each player must play a minimum of one shift per half and back-to-back shift substitutions will be allowed starting in the 2013-14.

Note: A player is eligible if:

- They are registered online with the team.
- They appear on the team registration form.
- All players signed to the team roster must receive equal play.

Coaches are not permitted to instruct any players on the roster that they are not able to play in randomly selected games. Ontario Basketball recognizes

the fact that not every child will attend every game due to various other commitments. However, the choice to attend must be left up to the player and player's parents.

For the purpose of shift assignment for equal participation only, each shift shall be divided into three-one minute intervals, and assignment of shift shall take place as follows:

- If the substitution occurs during the first two minutes due to injury or for medical reasons (3:00 to 1:01 on the score clock), the shift belongs to player two (the substitute).
- If the substitution occurs in the last minute (1:00 or less on the score clock), the shift belongs to player one (the injured player).

## **Overtime**

- The length of each extra period shall be four minutes long.
- Time-outs do not carry over to the overtime period. Each team receives one time-out per overtime period.
- Teams are not required to provide playing time for all players in overtime. More specifically, the coach has the freedom to play any five players during the overtime period, including those player who played in the eighth period.
- Each overtime period begins with the possession arrow.

# Faking an Injury and Not Dressing Players

- It is considered unethical and having a lack of respect for the intent and spirit of the game for a coach to instruct or have an athlete fake an injury or not allowing them to dress for competition for no reason.
- At no time shall a player be intentionally excused from a sanctioned game by a coach.
- As per FIBA rules (Art 5.3) an athlete is considered injured if they
  cannot continue to play immediately (within approximately 15
  seconds) or if they receive treatment on the floor.

# **Late Players**

Although adding eligible player(s) after the game has started to the
official score sheet is permitted, the equal participating rule must be
met for all players including late player(s). Players must arrive before
and play in the fourth shift in order to fulfill equal playing time
requirements.

## **Tracking Playing Time**

- The scorer is required to track all of the players' shifts including substitutions due to medical reasons and/or injuries.
- Each time a player is on the court for a shift, a checkmark will be made in the space provided on the score sheet. Brackets illustrate the shift number the player has played and are not placed on the score sheet (see example below).

Team:		Dat	e:	e: Lo			Location:		
Player	First Quarter		Second Quarter		Third Quarter		Fourth Quarter		
Shift	One	Two	Three	Four	Five	Six	Seven	Eight	
Barbin		<b>√</b> (1)		√(2)		√(3)			
Jansson	<b>√</b> (1)		√(2)		√(3)		√(4)		
Harripaul	<b>√</b> (1)		√(2)		√(3)		√(4)		
Lafontaine		<b>√</b> (1)		√(2)		√(3)			
Mallia		<b>√</b> (1)		√(2)		√(3)			
Somani	<b>√</b> (1)		√(2)		√(3)		√(4)		
Cvitkovic		<b>√</b> (1)		√(2)		√(3)			
Belore	<b>√</b> (1)		√(2)		√(3)		√(4)		
Lang		<b>√</b> (1)		√(2)		√(3)			
Walsh	<b>√</b> (1)		√(2)		<b>√</b> (3)		√(4)		
Total	5	5	5	5	5	5	5		

## **ZONE DEFENSES ARE NOT ALLOWED**

 No zone (player-to-player) will be enforced based on the criteria for calling the game as per FIBA rules and that includes advantage or disadvantage, control of the game, integrity of the game, game flow and spirit and intent of the rules. The 'Characteristics of No Zone' are provided as guidelines for coaches, players and officials ad is not inclusive / encompassing. The implementation of this rule is new and with the collaboration of the coaches, and training and experience of the officials, this will constantly improve its enforcement.

# Characteristics of Player-to-player

When the ball crosses half, the defense should apply ball pressure
while trying to maintain the gap and change of direction against the
ball handler (i.e. defenders cannot be "waiting" in the key for their
check once the ball crosses center line, into the front court).

- Defenders should be within an arm's length of their check if on the ball side (strong side)and just outside of the key if defending weak side (not ball side) – defenders sagging into the key and in contravention of the above points are not considered to be playing player-to-player
- In off the ball situations, players should stay near their check(player they are defending) while seeing the ball and staying between their check and the basket.
- Defender should be aware of their check's position and mimic their check's movement when in a "help" position. Defender should be moving in relation to their check as opposed to the ball
- Players should be beaten by their check prior to the permitted one help defender coming.
- Players shall be moving with their check and beaten prior to switching.
- There should be no double teams.

#### **Enforcement**

- Warnings and/or 'no zone' technical fouls (do not count as P, B or C type technical foul) will be issued for no zone infractions.
- Separate/distinct violations of no zone will be penalized independently (i.e. situations of double teaming will be dealt with separately then 'sagging off' in the key, which will warrant the administration of separate violations).

## Coach - Official Communication In Respect to No Zone

- The head coach can voice concerns to the officials in a respectful manner and, as with other communication, should be done when the ball is dead.
- If a coach continues to have concerns after the completion of the game in respect to the enforcement of these rules, contact the Manager, Clubs and Competitions at Ontario Basketball.
- Inappropriate communication and/or behaviour (see guidelines for Coach-official interaction) in respect to the no zone rules will be penalized as per FIBA Rules with 'B', 'C' or disqualifying technical fouls.

## **Process Away From Court**

A team that repeatedly violates the no zone rules can be reported by
 1) their opponents and/or 2) the officials who will report to Ontario
 Basketball's Manager of Clubs and Competitions for follow-up.

 Behavioral issues and penalization that warrant game reports are subject both to Fair Play and Clubs and Competitions for appropriate follow-up.

#### **PRESSING**

- Any U10 Novice team wishing to use full court person-to-person
  pressure may do so in the eighth shift of the game only. When a
  team leads by 15 points or more, its players must 'drop back' behind
  the eight-second line.
- Once the losing team secures player control of the ball (dribbling or holding the ball) in its backcourt, the winning team must retreat immediately into their backcourt behind the eight-second line.
- The losing team shall be allowed to dribble the ball unimpeded across the eight-second line and establish frontcourt status.
- Violation of the rule stated above will result in the ball being awarded out-of-bounds to the losing team, at the frontcourt sideline, at the extended free throw line

## **U11 ATOM RULES AND REGULATIONS**

## **Playing Court Dimensions**

Minimum: 44' x 74' Maximum: 50' x 84'

Free Throw Line: 15' Three-Point Line: In effect

Ball Size: 5

#### **Game**

The game will be eight periods of four minutes each.

- During the first seven periods, substitution will occur only at the end of each period.
- Open substitution will only be permitted in the eighth and final fourminute period of the game as well as any overtime periods.
- The time between period four and five is halftime.
- The throw-in shall be from out-of-bounds straddling the centre line extended, opposite the scorer's table.
- Substitutions are permitted for medical reasons at any time and if an injury occurs during the first seven periods.
  - A player who leaves a shift due to injury or medical reasons shall not return to the game during the same shift.
- In the event that a player fouls out, the team is permitted to continue with less than ten players without forfeiting.
  - Any incident where a team has player(s) intentionally foul out to gain a competitive advantage will be investigated by the Commissioner, Fair Play. Discipline could include but is not limited to suspensions and/or fines.

## **Players Equal Participation Rule**

- Coaches are required to provide playing time for all players present at the game who have been registered with Ontario Basketball. This rule will be in effect for the first seven periods.
- Each eligible player must play the minimum number of shifts
  required before the eighth period begins. See the chart below. Any
  time played during the eighth period will not count towards a player's
  minimum number of shifts required.
- Any player may play during the eighth shift and any overtime shifts beyond the maximum number of shifts.
- All atom teams must abide by this rule for all Ontario Basketball games including exhibition games, sanctioned tournaments and the provincial championships. If any team is found with a player(s) shift

- totals that do not meet the minimum number of shifts per player, the game will be considered a forfeit game (2-0).
- It is the responsibility of all coaches to check the score sheet for accuracy of shift tracking. If there is an error, both coaches must attempt to resolve the issue before leaving the facility.
- Should a violation in equal participation occur, it is the responsibility
  of the coach to raise this issue with the tournament convener or an
  Ontario Basketball official.
- If a violation has occurred, teams are still required to finish playing the game and any further action regarding forfeiture will be handled afterwards.

# 10.4 Minimum Shifts for U11 Atom

Number of Players	Min. Shifts per Player	Max. Shifts per Player
15	2	4
14	2	4
13	2	4
12	2	4
11	3	4
10	3	4

<u>Important Note:</u> Each player must play a minimum of one shift per half and back-to-back shift substitutions will be allowed starting in the 2013-14.

Note: A player is eligible if:

- They are registered online with the team.
- They appear on the team registration form.
- All players signed to the team roster must receive equal play.

Coaches are not permitted to instruct any players on the roster that they are not able to play in randomly selected games. Ontario Basketball recognizes the fact that not every child will attend every game due to various other commitments. However, the choice to attend must be left up to the player and player's parents.

For the purpose of shift assignment for equal participation only, each shift shall be divided into four one-minute intervals. Assignment of the shift shall take place as follows:

• If substitution occurs during the first three minutes (0:00-2:59), the shift belongs to player two (the substitute).

• If substitution occurs in the last minute (3:00-4:00), the shift belongs to player one (the intended player).

## **Overtime**

- The length of each extra period shall be four minutes long.
- Time-outs do not carry over to overtime period. Each team receives one time out per overtime period.
- Teams are not required to provide playing time for all players in overtime.
- Each overtime period begins with the possession arrow.

## **Tracking Playing Time**

- The scorer is required to track all players' shifts including substitutions due to medical reasons and/or injuries.
- Each time a player is on the court for a shift, a checkmark will be made in the space provided on the score sheet. Brackets illustrate the shift number the player has played and are not placed on the score sheet (see example below).

Team:	Date:				Location:			
Player	First Quarter		Second Quarter		Third Quarter		Fourth Quarter	
Shift	One	Two	Three	Four	Five	Six	Seven	Eight
Barbin		<b>√</b> (1)		√ (2)		✓ (3)		
Jansson	<b>√</b> (1)		√(2)		<b>√</b> (3)		√(4)	
Harripaul	<b>√</b> (1)		√(2)		<b>√</b> (3)		√(4)	
Lang		<b>√</b> (1)		√(2)		√(3)		
Mallia		<b>√</b> (1)		√(2)		√(3)		
Somani	<b>√</b> (1)		√(2)		√(3)		√(4)	
Walsh		<b>√</b> (1)		√(2)		√(3)		
Belore	<b>√</b> (1)		√(2)		<b>√</b> (3)		√(4)	
Cvitkovic		<b>√</b> (1)		√(2)		√(3)		
Lafontaine	<b>√</b> (1)		√(2)		√(3)		√(4)	
Total	5	5	5	5	5	5	5	

# Faking an Injury and Not Dressing Players

- The equal participation rules were formulated with the best interests in mind of the children playing the game at the U11 and U12 level.
- Every child who is registered and has signed the team registration form must participate under the equal participating rules. Every coach must respect the intent of these rules and adhere to them.

 At no time shall a player be intentionally excused from a sanctioned game by a coach.

## **Late Players**

Although adding eligible player(s) after the game has started to the
official score sheet is permitted, the equal participating rule must be
met for all players including the late player(s).

# **ZONE DEFENSES ARE NOT ALLOWED**

- No zone (player-to-player) will be enforced based on the criteria for calling the game as per FIBA rules and that includes advantage/disadvantage, control of the game, integrity of the game, game flow and spirit and intent of the rules. The 'Characteristics of No Zone' are provided as guidelines for coaches, players and officials. It is not inclusive / encompassing.
- The implementation of this rule is new and with the collaboration of the coaches, and training and experience of the officials, this will constantly improve its enforcement.

#### **Characteristics of Player to Player**

- When the ball crosses half, the defense should apply ball pressure
  while trying to maintain the gap and change of direction against the
  ball handler (i.e. defenders cannot be "waiting" in the key for their
  check once the ball crosses center line, into the front court).
- Defenders should be within an arm's length of their check if on the ball side (strong side)and just outside of the key if defending weak side (not ball side) – defenders sagging into the key and in contravention of the above points are not considered to be playing player-to-player
- In off the ball situations, players should stay near their check(player they are defending) while seeing the ball and staying between their check and the basket.
- Defender should be aware of their check's position and mimic their check's movement when in a "help" position. Defender should be moving in relation to their check as opposed to the ball
- Players should be beaten by their check prior to the permitted ONE help defender coming.
- Players shall be moving with their check and beaten prior to switching.
- There should be no double teams.

#### **Enforcement**

- Warnings and/or 'no zone' technical fouls (do not count as P, B or C type technical foul) will be issued for no zone infractions.
- Separate/distinct violations of no zone will be penalized independently (i.e. situations of double teaming will be dealt with separately then 'sagging off' in the key, which will warrant the administration of separate violations).

## Coach - Official Communication In Respect to No Zone

- The head coach can voice concerns to the officials in a respectful manner and, as with other communication, should be done when the ball is dead.
- If a coach continues to have concerns after the completion of the game in respect to the enforcement of these rules, contact the Manager, Clubs and Competitions at Ontario Basketball.
- Inappropriate communication and/or behaviour (see guidelines for Coach-official interaction) in respect to the no zone rules will be penalized as per FIBA Rules with 'B', 'C' or disqualifying technical fouls.

#### **Process Away From Court**

- A team that repeatedly violates the no zone rules can be reported by
   1) their opponents and/or 2) the officials who will report to Ontario
   Basketball's Manager of Clubs and Competitions for follow-up.
- Behavioral issues and penalization that warrant game reports are subject both to Fair Play and Clubs and Competitions for appropriate follow-up.

#### **PRESSING**

- Any U11 Atom team wishing to use full court person-to-person pressure may do so at any point throughout the game.
- When a team leads by 15 points or more, its players must 'drop back' behind the eight-second line.
- Once the losing team secures player control of the ball (dribbling or holding the ball) in its backcourt, the winning team must retreat immediately into their backcourt behind the eight-second line.
- The losing team shall be allowed to dribble the ball unimpeded across the eight-second line and establish frontcourt status.
- Violation of the rule stated above will result in the ball being awarded out-of-bounds to the losing team, at the frontcourt sideline, at the extended free throw line

## **U12 MAJOR ATOM RULES AND REGULATIONS**

## **Playing Court Dimensions**

Minimum: 44' x 74' Maximum: 50' x 84'

Free Throw Line: 15' Three-Point Line: In effect

Ball Size: 5

#### **Game**

The game will be eight periods of four minutes each.

- During period one through seven, substitution will occur only at the end of each period.
- Open substitution will only be permitted in the fourth and eighth fourminute period of the game as well as any overtime periods.
- The time between period four and five is halftime.
- The throw-in shall be from out-of-bounds straddling the centre line extended, opposite the scorer's table.
- Substitutions are permitted for medical reasons at any time and if an injury occurs during the first seven periods.
  - A player who leaves a shift due to injury or medical reasons shall not return to the game during the same shift.
- In the event that a player fouls out, the team is permitted to continue with less than ten players without forfeiting.
  - Any incident where a team has player(s) intentionally foul out to gain a competitive advantage will be investigated by the Commissioner, Fair Play. Discipline could include but is not limited to suspensions and/or fines.

## Players Equal Participation Rule

- Coaches are required to provide playing time for all players present at the game who have been registered with Ontario Basketball. This rule will be in effect for the first seven periods.
- Each eligible player must play the minimum number of shifts
  required before the eighth period begins. See the chart below. Any
  time played during the fourth or eighth shift will not count towards a
  player's minimum number of shifts required.
- Any player may play during the eighth shift and any overtime shifts beyond the maximum number of shifts.
- All Major Atom teams must abide by this rule for all Ontario
  Basketball games including exhibition games, sanctioned
  tournaments and the provincial championships. If any team is found

- with a player(s) shift totals that do not meet the minimum number of shifts per player, the game will be considered a forfeit game (2-0).
- It is the responsibility of all coaches to check the score sheet for accuracy of shift tracking. If there is an error, both coaches must attempt to resolve the issue before leaving the facility.
- Should a violation in equal participation occur, it is the responsibility
  of the coach to raise this issue with the tournament convener or an
  Ontario Basketball official.
- If a violation has occurred, teams are still required to finish playing the game and any further action regarding forfeiture will be handled afterwards.

# 10.4 Minimum Shifts for U12 Major Atom

Number of Players	Min. Shifts per Player	Max. Shifts per Player
15	2	4
14	2	4
13	2	4
12	2	4
11	2	4
10	3	4

<u>Important Note:</u> Each player must play a minimum of one shift per half and back-to-back shift substitutions will be allowed starting in the 2013-14.

**Note:** A player is eligible if:

- They are registered online with the team.
- They appear on the team registration form.
- All players signed to the team roster must receive equal play.

Coaches are not permitted to instruct any players on the roster that they are not able to play in randomly selected games. Ontario Basketball recognizes the fact that not every child will attend every game due to various other commitments. However, the choice to attend must be left up to the player and player's parents.

For the purpose of shift assignment for equal participation only, each shift shall be divided into four one-minute intervals. Assignment of the shift shall take place as follows:

• If substitution occurs during the first three minutes (0:00-2:59), the shift belongs to player two (the substitute).

• If substitution occurs in the last minute (3:00-4:00), the shift belongs to player one (the intended player).

## **Overtime**

- The length of each extra period shall be four minutes long.
- Time-outs do not carry over to overtime period. Each team receives one time out per overtime period.
- Teams are not required to provide playing time for all players in overtime.
- Each overtime period begins with the possession arrow.

# **Tracking Playing Time**

- The scorer is required to track all players' shifts including substitutions due to medical reasons and/or injuries.
- Each time a player is on the court for a shift, a checkmark will be made in the space provided on the score sheet. Brackets illustrate the shift number the player has played and are not placed on the score sheet (see example below).

Team:			Date:	e:			Location:		
Player	First Quarter		er Second	Second Quarter		Third Quarter		Fourth Quarter	
Shift	One	Two	o Three	Four	Five	Six	Seven	Eight	
Barbin		✓ (1	1)		<b>√</b> (2)		<b>√</b> (3)		
Jansson	<b>√</b> (1)		√(2)			√(3)			
Harripaul	<b>√</b> (1)		√(2)			√(3)			
Lang		√(1	)		√(2)		√(3)		
Mallia		√(1	)		√(2)		√(3)		
Somani	<b>√</b> (1)		√(2)			√(3)			
Walsh		√(1	)		√(2)		<b>√</b> (3)		
Belore	<b>√</b> (1)		√(2)			√(3)			
Cvitkovic		√(1	)		√(2)		√(3)		
Lafontaine	<b>√</b> (1)		√(2)			√(3)			
Total	5	5	5		5	5	5		

# Faking an Injury and Not Dressing Players

- The equal participation rules were formulated with the best interests in mind of the children playing the game at the U11 Atom and U12 Major Atom level.
- Every child who is registered and has signed the team registration form must participate under the equal participating rules. Every coach must respect the intent of these rules and adhere to them.

 At no time shall a player be intentionally excused from a sanctioned game by a coach.

## **Late Players**

Although adding eligible player(s) after the game has started to the
official score sheet is permitted, the equal participating rule must be
met for all players including the late player(s).

## **ZONE DEFENSES ARE NOT ALLOWED**

- No zone (player-to-player) will be enforced based on the criteria for calling the game as per FIBA rules and that includes advantage/disadvantage, control of the game, integrity of the game, game flow and spirit and intent of the rules. The 'Characteristics of No Zone' are provided as guidelines for coaches, players and officials. It is not inclusive / encompassing.
- The implementation of this rule is new and with the collaboration of the coaches, and training and experience of the officials, this will constantly improve its enforcement.

## **Characteristics of Player to Player**

- When the ball crosses half, the defense should apply ball pressure
  while trying to maintain the gap and change of direction against the
  ball handler (i.e. defenders cannot be "waiting" in the key for their
  check once the ball crosses center line, into the front court).
- Defenders should be within an arm's length of their check if on the ball side (strong side)and just outside of the key if defending weak side (not ball side) – defenders sagging into the key and in contravention of the above points are not considered to be playing player-to-player
- In off the ball situations, players should stay near their check(player they are defending) while seeing the ball and staying between their check and the basket.
- Defender should be aware of their check's position and mimic their check's movement when in a "help" position. Defender should be moving in relation to their check as opposed to the ball
- Players should be beaten by their check prior to the permitted one help defender coming.
- Players shall be moving with their check and beaten prior to switching.
- There should be no double teams.

#### **Enforcement**

- Warnings and/or 'no zone' technical fouls (do not count as P, B or C type technical foul) will be issued for no zone infractions.
- Separate/distinct violations of no zone will be penalized independently (i.e. situations of double teaming will be dealt with separately then 'sagging off' in the key, which will warrant the administration of separate violations).

## Coach - Official Communication In Respect to No Zone

- The head coach can voice concerns to the officials in a respectful manner and, as with other communication, should be done when the ball is dead.
- If a coach continues to have concerns after the completion of the game in respect to the enforcement of these rules, contact the Manager, Clubs and Competitions at Ontario Basketball.
- Inappropriate communication and/or behaviour (see guidelines for Coach-official interaction) in respect to the no zone rules will be penalized as per FIBA Rules with 'B', 'C' or disqualifying technical fouls.

#### **Process Away From Court**

- A team that repeatedly violates the no zone rules can be reported by
   1) their opponents and/or 2) the officials who will report to Ontario
   Basketball's Manager of Clubs and Competitions for follow-up.
- Behavioral issues and penalization that warrant game reports are subject both to Fair Play and Clubs and Competitions for appropriate follow-up.

#### **PRESSING**

- Any U12 Major Atom team wishing to use full court person-toperson pressure may do so at any point throughout the game.
- When a team leads by 15 points or more, its players must 'drop back' behind the eight-second line.
- Once the losing team secures player control of the ball (dribbling or holding the ball) in its backcourt, the winning team must retreat immediately into their backcourt behind the eight-second line.
- The losing team shall be allowed to dribble the ball unimpeded across the eight-second line and establish frontcourt status.
- Violation of the rule stated above will result in the ball being awarded out-of-bounds to the losing team, at the frontcourt sideline, at the extended free throw line

# U13 BANTAM TO U14 MAJOR BANTAM RULES AND REGULATIONS

#### **PLAYING COURT DIMENSIONS**

Minimum: 44' x 74' Maximum: 50' x 84'

Free Throw Line: 15' Three-Point Line: In effect

Ball Size: 6

#### **GAME**

 The game will consist of four quarters of play. Each quarter is eight minutes long.

- After the first quarter, each quarter will start in the direction of the possession arrow.
- The throw-in shall be from the out-of-bounds at the division line in the backcourt opposite the scorer and timer's table.

#### **OVERTIME**

- The length of each extra period shall be four minutes long.
- Time-outs do not carry over to overtime period. Each team receives one time-out per overtime period.

## **DROP BACK RULE**

- When a team leads by 20 points or more, its players must 'drop back' behind the eight-second line.
- Once the losing team secures player control of the ball (dribbling or holding the ball) in its backcourt, the winning team must retreat immediately into their backcourt behind the eight-second line.
- The losing team shall be allowed to dribble the ball unimpeded across the eight-second line and establish frontcourt status.
- Violation of the rule stated above will result in the ball being awarded out-of-bounds to the losing team, at the frontcourt sideline, at the extended free throw line.

## **U15 MIDGET TO U19 JUNIOR RULES AND REGULATIONS**

#### PLAYING COURT DIMENSIONS

Minimum: 50' x 84' Maximum: 50' x 94'

Free Throw Line: 15' Three-Point Line: In effect

Ball Size: 6 for U15 Midget to U19 junior girls 7 for U15 Midget to U19 junior boys

#### **GAME**

- The game will consist of four period of play. Each quarter is eight minutes long.
- After the first quarter, each quarter will start in the direction of the possession arrow.
- The throw-in shall be from out-of-bounds straddling the centre line extended, opposite the scorer's table.
- It is mandatory that all sanctioned games from the U15 to U19 age categories use shot clocks. Any sanctioned tournament that has been approved for the 2013-14 season is required to have shot clocks at all facilities.

## **OVERTIME**

- The length of each extra period shall be four minutes long
- Time-outs do not carry over to overtime period. Each team receives one time-out per overtime period.

# **24-SECOND SHOT CLOCK RULE**

- Shot clocks are mandatory for all games. Standard FIBA rules will apply should a shot clock malfunction or do not work during a game.
- Refer to Article 29, Page 30 of the FIBA Manual for the full 24second rules and procedures (whenever a player gains control of a live ball on the court, their team must attempt a field goal within twenty-four seconds).
- To constitute a shot for a field goal within 24 seconds
  - The ball must leave the player's hand(s) before the 24second device signal sounds, and after the ball has left the player's hand(s), the ball must touch the ring or enter the basket.

- When a shot for a field goal is attempted near the end of the 24second period and the signal sounds while the ball is in the air:
  - If the ball enters the basket, no violation has occurred, the signal shall be disregarded and the goal shall count.
  - If the ball touches the ring but does not enter the basket, no violation has occurred, the signal shall be disregarded and the game shall continue.
  - If the ball hits the backboard (not the ring) or misses the ring, a violation has occurred unless the opponents have gained immediate and clear control of the ball, in which case the signal shall be disregarded and the game shall continue.

#### 24-Second Shot-Clock Procedure

If the game is stopped by an official:

- For a foul or violation (not for the ball having gone out-of-bounds) by the team not in control of the ball,
- For any valid reason by the team not in control of the ball,
- For any valid reason not connected with either team,

Possession of the ball shall be awarded to the same team that previously had control of the ball.

If the throw-in is administered in the backcourt, the 24-second clock shall be reset to 24 seconds.

If the throw-in is administered in the frontcourt, the twenty-four (24) second clock shall be reset as follows:

- If 14 seconds or more is displayed on the 24-second clock at the time when the game was stopped, the 24-second clock shall not be reset, but shall continue from the time it was stopped.
- If 13 seconds or less is displayed on the 24-second clock at the time when the game was stopped, the 24-second clock shall be reset to 14 seconds.

However, if in the judgement of an official, the opponents would be placed at a disadvantage, the 24-second clock shall continue from the time it was stopped.

#### 24-Second Shot Clock Penalty

The ball shall be awarded to the opponents for a throw-in at the place nearest to where the game was stopped by the official, except when directly behind the backboard.