

## 2011 Little Lights Program

## Topic: U6s



Key Points Players should learn

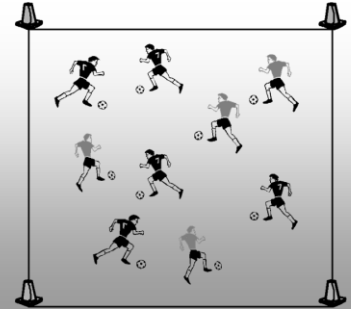
1. Body movement and awareness
2. Dribbling technique
3. Shielding the ball from an opponent

### Arrival: Fun and Games—Juggling contest

**Copy the Coach:** Players move around with ball, following commands by Coach. Start with ball in hand, and then move ball to the feet. Add working in pairs

#### Coaching Points:

1. -teach body parts, movement
2. -be creative, loud, and funny
3. -keep players moving



### Activity One: Fetch

Coach tosses balls and gives instructions on how the players must bring the ball back.

Example:

- 1) Feet
- 2) Different moves
- 3) Pairs (number of passes)
- 4) 1v1

#### Coaching Points:

1. -Safety—know where you toss a ball
2. -Dribbling technique-comfort with the ball
3. Big Toe dribbling when close to defender
4. Little toe dribbling when going past and way from defender

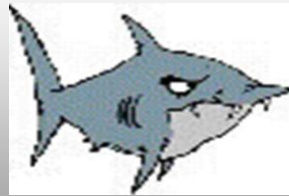


### Activity Two: Sharks and Minnows

**Set Up:** Shark (coach) tries to stop the minnows (players) from dribbling across the “ocean”. If the minnow gets caught, they get to help out the shark. If there are too many sharks, have the crab walk.

#### Coaching points:

1. Dribbling technique
2. Awareness of others
3. When to dribble fast



### Game: Four Corners of the earth

Set up four squares in each corner of the field. Players pair up, with a ball per pair. Players try to move ball to all four corners of the earth without getting it taken from them by a defender. If the defenders win the ball, they must try to get it to the coach.

Coaching Points:

- 1) Dribbling Technique (big toe, little toe dribbling)
- 2) Avoiding defender (awareness)



**Finale:** 1v1 Player challenge. Players play one vs one in a small area with gates to score through. Can use multiple gates. Number players off 1-? And call out which two players play. Can use multiple balls.