

**North East United Soccer Club -
31st Annual Soccer Tournament 2019
Foremost Classic 2 and Classic 3 Tournament**

Dates/Times: June 7th – 9th, 2019. Friday 5:00 PM to 10:00 PM, Saturday and Sunday 8:00 AM to 10:00 PM.

Entry Fee:

U9 and U10: \$275.00
U11 and U12: \$350.00
U13 through U19: \$425.00

Divisions accepted: The North East United SC (NEU) Tournament is open to all USSF Associations/Affiliates.

U9 - U10 Maroon and Gold, and U11 – U19 Classic 2 and 3 or equivalent. Non-MYSA teams must have their state documentation indicating what level their team is playing; it must be equivalent to C2 or C3. NEU will schedule the games trying to balance skill levels, age, the desire of clubs to play clubs other than their own, as well as the desire of clubs to play some clubs not in their regular league schedule. If your team is a classic 3 you may play a classic 2 team. If playing against a team of a higher skill level is an insurmountable problem, we recommend researching other tournaments.

Teams accepted: Boys and Girls U9, U10, U11, U12, U13, U14, U15, U16, U17, U18, U19. MYSA Club, Recreational, Tournament and National teams. Classic 1 will be allowed if there are enough teams. No Premier or MRL teams will be accepted. First come, first serve. With the restriction, that all applications must come in completed and paid in full.

Bracket Sizes: 4 teams minimum, 8 teams maximum.

Acceptance Deadline: 5/10/2019 – 4 weeks before the tournament. If we cannot accept your application (due to excessive or insufficient numbers in a bracket) we will call by 5/18/2019 and inform the team of this. We will then ask if they wish to be on a waiting list (until we get at least four teams at that age, preferable 8 teams, or until there is a cancellation) or refunded.

Cancellation Deadline: If you wish to cancel and receive a full entry refund you must do so, on or before 5/11/2019. Cancellations after 5/11/2019 will not receive a refund unless another team signs up to fill that spot.

Scheduling: If there are not enough teams to run single age groups, we will have to combine U9 and U10, U11 and U12, U13 and U14, U15-U17, U18 and U19. Rules will be based on the higher age group if combining occurs. Any special scheduling requests must be submitted before the brackets are created to the Tournament Director. We cannot guarantee that special requests will be granted.

Rostering:

Maximum roster sizes: U9 and U10 may roster and dress up to 12 players, U11 and U12 may roster and dress up to 16 players, U13 through U15 may roster and dress up to 18 players, U16 through U19 may roster 22 and dress up to 18 players for games.

Over-rostering will not be allowed and rosters are frozen when you leave the registration table.

Players can play for one (1) team only during the event unless prior approval has been given by the Tournament Director based upon special circumstances. Any ineligible player discovered shall cause the team on which he/she played to forfeit.

Minimum Number of Players on the Field to Play a Game:

U9 and U10 - 7 players minimum
U11 and U12 - 9 players minimum
U13 through U19 - 11 players minimum

Maximum number of players on the field follows MYSA league rules.

Guest Players: A maximum of 6 guest players is allowed (players not on the team for regular league play.) These players must appear on the roster and meet the rest of the rules contained in this document.

Playing Up: A player may play up. No player may play down in age or in division. Classic 1

players are allowed but would need to be playing up (i.e. U13 C1 player would need to be playing at minimum on a U14 C2 team.) No Premier or MRL players are allowed. Any guest players that are playing up must appear on the roster at registration time.

Number of Games Played: minimum of three games for each age group (championship game is an additional game). If a bracket is uneven, there may be a potential for a team to play four games. We will do our best to have a maximum number of two games per day for all age groups and to have at least a 2 ½ hour rest period between the games. Please note that time between games can be longer and we do our best to keep it at a minimum.

Credentials: Player and coach passes will be checked at the registration table and the field, no pass-no play, no exceptions. A legible roster (w/Team Name) must also be supplied at the registration table at time of check-in.

Team Check In: Team must be checked in 90 minutes prior to their first scheduled game.

Game rules:

Games will be played according FIFA Laws of the Game as modified by US Youth Soccer and MYSA.

Protests (will only be discussed with the person identified as the coach on the player pass/roster.)

- No protests will be heard on any judgment calls by the referee. All referee decisions are final.
- Protests on player eligibility must be stated to the tournament director prior to the completion of the game. Express concerns regarding violations prior to the start of the game or at the time the incident occurs.
- If you have a problem regarding rules or procedures at your game, take the following steps:
 - Notify the referee immediately so that a correction can be made if the situation is not resolved; notify the field manager and a tournament official will respond.

Format: Modified world cup for U11 and older.

Length of games (including championship):

U9 and U10: 2-25 minute halves

U11 and U12: 2-30 minute halves

U13 through U19: 2-30 minute halves

Awards: U9 and U10: Participation Award.

U11 through U19: award for 1st and 2nd place.

If a game cannot be played due to field conditions, kicks (5) from the penalty marker will occur to determine winner of that game.

The U11 through U19 teams will play under the MYSA recommended tournament rules. As such, the following calculation is used to determine which teams advance to the championship round:

Scoring:

a. Win = 6 points

b. Tie = 3 points

c. 1 point for each goal

(maximum three per game)

d. 1 point for a shutout (0-0 tie = 4 points total)

e. 10 point maximum per game

Overtime: will only be played for championship games, if after one 5-minute period. If the game is still tied, it will be decided by kicks from the penalty mark following IFAB "Laws of the Game" procedures.

Tie Breakers: Games ending in ties in preliminary pool play rounds will remain a tie. If at the end of pool play, two or more teams have the same number of points, the following system will be used to determine standings:

1. Highest number of points

2. Winner of head to head competition; does not apply if more than two teams are tied

3. Winner of most games

4. Goal differential (goals scored minus goals against)

5. Fewest goals allowed.

6. 6. Most goals scored in all games, with a maximum of three goals per game

7. Kicks from the penalty spot per FIFA laws of the game which will take place 45

minutes prior to the Championship game.

Note:

- In case of a team playing 4 games their total point score from all four games will be multiplied by 0.75 for the purpose of calculating their total points for comparison with teams that played 3 games. We will work to bracket an even number of teams so three games will be played and avoid the need to use this.

U9 and U10 teams are scheduled to play at least three games. We will be treating these games the same as league games. No standings will be determined.

Red cards and suspensions: We follow MYSA guidelines for players. If a coach is out of control, a referee may request the coach to leave before a game continues. If a player or coach is asked to leave a game, the referee will retain the member's pass and will send it to the MYSA office along with the appropriate game report. The player or coach will serve an automatic mandatory two-game suspension. Non-MYSA player and/or coach pass will be held at the Tournament Headquarters until the end of the Tournament or until the team has finished their games for the weekend.

Fan Rules: This soccer tournament is a smoke, alcohol and drug free event. Violators will be asked to leave the premises for the duration of the tournament, and the infraction will be reported in the post tournament report. NEU will not tolerate negative coach, fan, and/or spectator behavior. Tournament officials reserve the right to expel teams, parents and/or spectators. All players, coaches and fans are expected to display the highest standards of sportsmanship and respect for other players' referees, fans, and tournament volunteers and staff.

Pets are allowed at the Hazelwood Soccer Complex, but must be picked up after.

Medical Authorization: All teams must carry a completed medical treatment consent form

for each player. Coach/team manager should supply basic first aid supplies, ice and water. This tournament, held by the North East Soccer Association Soccer Club and sanctioned by the Minnesota Youth Soccer Association, requires compliance with Minnesota Statute 121A.37 in accordance with the North East Soccer Association Soccer Club and MYSA Concussion Policies. All participating coaches and referees are required to take concussion training. The US Center for Disease Control and Prevention has a free, online course entitled Concussion Training for Coaches (and referees), accessible by the following link: www.cdc.gov/concussion/HeadsUp/online_training.html Copies of the Minnesota statute and MYSA policies are available at: <http://www.mnyouthsoccer.org/programs/concussions.cfm>

Non US Youth State Associates must provide proof of Insurance.

Referee Certification: All referees used will hold a current USSF certification.

Weather: We will follow MYSA weather guidelines. Games may be delayed, shortened and/or canceled at the discretion of the referee and/or Tournament director. Every effort will be made to avoid this. In the case of Lightning and/or severe weather, please go to your cars and leave the parking lot. Check the NESA web site for updates. Delayed, shorted or canceled games will not be refunded. If games are stopped due to inclement weather, and cannot be restarted, score at stoppage will be the final score. Games that cannot start because of weather conditions will be scored a 0-0 tie.

Tournament Director:
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