



VERSUS SOCCER LEAGUE OUTDOOR LEAGUE RULES



PAYMENT

- All teams must be paid in full by game 3 in order to participate in any league games. Failure to complete **FULL PAYMENT** will result in a fine of **\$50.00** and or **DEFAULT** of the follow game and so on till the full payment is made.
- All fines that are incurred by any and all players are to be paid in full prior to the team's next game. All teams are held accountable for their players and the payments of fines are the responsibility of the teams and failure to pay will result in a **DEFAULTED GAME** plus another fine for defaulting.

TEAMS

- All teams are responsible for cleaning up their own mess after each and every game. Any referee catching any team that fails to clean up and leaves a mess that they created will be fined by the league \$25.00. The 2nd time the team leaves a mess that they created the league will suspend the team rep and will also be fined \$25.00.
- All teams are responsible for their spectators and fans. Any spectator or fan that gets rowdy during a match that is deemed uncontrollable by the ref will be asked to leave the premises. Failure to leave may result in the abandonment of the game by the ref and the default plus any incurring fines will be placed on the team that the fan or spectator belongs too.
- All games will start on time according to its scheduled time appointed by the league. If the 2 teams are not ready to start they will be given a grace period of 10 minutes by the ref which then the game will be played less 10 minutes. Once the 10 minute grace period has passed and the team or teams are still not ready, the game will be defaulted and the matter will be dealt with by the league accordingly.
- If a team does not have enough players to start the game (6 players and 1 goalie) they will be awarded a **TEAM RED CARD** (play with 1 player less the entire game) and a 10 minute grace period.
- If a team does not have a minimum of 7 players on the field (6 players 1 goalie) by the start of kick off time, they will be awarded a **TEAM RED CARD** and play the entire game less 1 player.
- All no show teams will be given a \$100.00 fine and default loss 3-0
- All teams are allowed to sign players up until July 30 of the current season. After this date there will be no more signing of players. When signing players, teams must not exceed the roster max of 25 players. If they do, they must drop a player before signing another
- The league reserves the right to amend or balance the divisions based on the ability and number of teams who apply

PLAYERS

- All players must sign an O.S.A. form and submit a picture with it. Once this has been done the league will create a players book that will be signed and stamped by the VSL Officers making that player legal and eligible to play
- All teams and players have until game 3 to have all their books completed
- Player books must be brought to every game

- Any player that does not have a player's book present at the game will not be eligible to play. **NO BOOK NO PLAY**
- All teams are allowed to sign 25 players on their roster
- Only 18 players are allowed to dress and participate in the game
- Only players and coaches are allowed on the bench during any and all games
- All coaches must be identified to the league as the coach in order to be at the player's bench. Any and all persons that are not on the team roster for the game or on that game sheet as the coach will be asked to leave the bench prior to the game
- All team reps will be held responsible for all players and coaches during any and all VSL games and failure to control these persons will result in further suspension and fines
- If a player plays without a players book after the team protested the players eligibility then that team will be awarded a default
- Any team wishing to challenge the eligibility of a player or players must let the ref know 15 minutes prior to the start of the game
- Once the game has started no more player books will be checked and all players on the field will be considered legal, unless a player shows up late and therefore must report to the ref and identify himself or herself with a players book or they will not be allowed to play
- Any use of an illegal player or players will result in the player being suspended and the team being awarded a 3-0 default loss
- All players must only play for 1 team per division per level
- There are unlimited substitutions
- All substitutions must be made on goal kicks, kick offs, team own throw-ins, on throw-ins of the opposing team is making a substitution and after each and any goal scored

UNIFORMS

- Only players on the team roster are allowed to dress and sit on the bench
- All jerseys must have a number on the back in order to play, any player or players without a number on the back of the jersey will not be allowed to play
- All teams are required to wear the same color uniforms at all times. Any player that does not have a proper color uniform will not be allowed to play in the game

GAMESHEET

- All teams are required to submit a typed or legible game sheet to the ref prior to the start of all games. Failure to do so will result in the abandonment of the game. The league will not accept any game sheets that are not legible and players and numbers must be identified properly.
- All games are 90 minutes on grass in duration and 80 minutes on turf fields in duration unless specified by the league (excluding tournaments)
- All coaches and or team reps are to sign the game sheet

EQUIPMENT

- All games are to be played with a size 5 ball approved by the ref
- All players are to wear proper shin pads and soccer shoes or they will not be allowed to play

DISCIPLINE

- Yellow cards \$0
- Red cards \$25.00

- 2 yellow cards in 1 game will result in a red card and automatic suspension which is to be served the very next game
- All suspensions and the length of each suspension will be determined by the league and discipline committee
- Any team that uses an illegal player in a game, the team will be given a default loss and the illegal player will be suspended an extra 2 games on the amount already given to them
- All protests of any game must be submitted 48 hours after the game has ended
- All suspensions can be appealed with a letter or email to the league within 48 hours of the suspension date. All appeals must be accompanied with a \$100.00 deposit that will be given back to the team only if they win the appeal. If they do not win the appeal the team will not be refunded the \$100.00 deposit. Once the decision from the appeal has been given it will be final and there will be no other appeals
- Any complaints regarding referees must be submitted to the league in writing or by email

WEATHER

- All teams must show up to the game and field playing area at all times
- At the field, the referee will decide if the weather conditions or the field conditions are playable or not. If the referee decides that the conditions are not playable the ref will then notify the league and the league will then make the decision to call off the game or continue. The referee will then at this point notify the coaches and team reps of the 2 teams playing of the league decision. The game if called off will then be rescheduled by the league at a later date and time determined by the league
- There is a **20 minute** wait period during any and all rain delays. During this delay all teams are required to remain at the field playing area in their vehicles until further notice. Any team that leaves the playing field area that team will be given a default loss. It is the responsibility of each coach and team rep to notify the referee of their location during a rain delay or any delay so that the referee can relay any league messages or information the teams
- All rain out games will be replayed on a Saturday or weeknight pending field availability
- All rain out games will be replayed in 2 weeks of the original game or any time after that pending field availability. The new game location and times will be determined by the league. Any team that does not make it to the rescheduled game will be awarded a default

STANDINGS TIE-BREAKER

1. Points
 2. Head to Head
 3. Most wins
 4. Goal differential
 5. Least losses
 6. Most goals for
 7. Least goals against
 8. Shoot-out
- All playoff games will follow the same rules and regulations of the regular season with the exception of a tie. At the end of the game, if the 2 teams are tied, they will play 10 minutes halves under the golden goal rule. If the score remains tied, then both teams will go to a shoot-out. During the shoot-out each team will send 5 players (from the 11 on the field at the end of overtime) to kick the ball. After the 5 players shoot, if the game is still tied, each team will send 1 player at a time to shoot until someone misses and

the other team scores. Each player is allowed to shoot once only until all the players have had a shot which at this point will go back to the beginning of the shoot-out order

TEAM RED CARD will be given out to any team that does not have minimum 7 players (6 players 1 goalie) to start the game on time at the assigned kick off time by the league. There is no fine for the team red card and there are no suspensions either. The team red card was put in place to penalize the team or teams that do not field the minimum players to start the game as scheduled and or delay the kick off time. This penalty will reward the team or teams that are at every game on time and ready to start without delaying the rest of the league.

The league reserves the right to approve or deny the acceptance of a team's application. Any rules or misconducts that are not listed will abide by the O.S.A rule book and that of the FIFA rule book.